

Matthew Doll  
2009-2010

```
cd advance_design_portfolio
x:\advance_design_portfolio> load portfolio_toc.prj
```

Welcome to the Portfolio of Matthew Doll

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x:\>cd A:\study_abroad_japan
A:\study_abroad_japan>load -p studyabroadjapan.prj
```

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# Study Abroad

# Japan

Class: Study Abroad Japan, Summer 2009 with Professor Stan Russell

5 Weeks in the most amazing country. We visited Kyoto, Osaka and Tokyo.

Continue





gates\_at\_fushimi\_inari.jpg



paper\_wishes.jpg



kiyomizu\_entrance\_gate.jpg



ryoanji\_rock\_garden.jpg





gion\_tea\_garden.jpg



kinkakuji.jpg



gion.jpg



ginkaku-ji\_gardens.jpg



bamboo\_at\_night.jpg



church\_of\_the\_light.jpg



ashiya\_public\_housing.jpg



osaka\_sky\_building.jpg



tokyo\_forum.jpg



Excerpt from my Japan Blog:

**Japan Day 35 - Sekisui Homes**

Today we went to tour Sekisui's Factory, another modular home plant. They have a very similar process to Misawa Homes.



They build steel framed modules that they assemble together at the job site.



You can read all the details over at their website . They also have another factory that produces wood framed homes. There tour was very thorough. They had several videos showing the manufacturing process up close. One of the coolest parts was the huge machine that automatically assembled the steel frame. It loaded all the pieces and spot welded all of the joints.



They also had a model home. Walking in, you would think you walking into modern western home. Very nice. The house was huge by Japanese terms- about three times larger than normal larger than the They had a couple of traditional Japanese rooms too and it was amazing how you turn a corner and you leave the west and enter the east as you walked into a very traditional tea room.



Our guide said this house would be about \$1million US (not including land). It was only a 2bed and 2 bath but it also had an office, living, dining w/bar, family room, tatami living room, tea room. It was huge. Unless you knew, you couldn't tell that it was a modular home- it looked spectacular. The were no hints that the home was built using 41 prefabricated blocks.

After dinner I went out to see Shibuya and this time I found the "Times Square" of Japan. I stepped out of the JR station and there it was. Very cool. There were had massive dueling big screens, huge billboards. The only things missing were the massive skyscrapers probably because of the difficulty of building in earthquake land. The shear amount of people waiting the cross the street was amazing.



Then I went to see Omotesando Dori at night but I got there too late and many of the stores had already turned off their lights. The only one still nicely lit was this one-



The bold blue caught me by surprise. The building is white and glass during the day. It wasn't at what I was expecting but I really liked it and showed how dramatically a building can change at night.



Stone Lantern, Water Color

```
A:\study_abroad_japan>cd A:\kit_charrette
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Class: Design A, Summer 2009 with professor Stan Russell, 3 Days

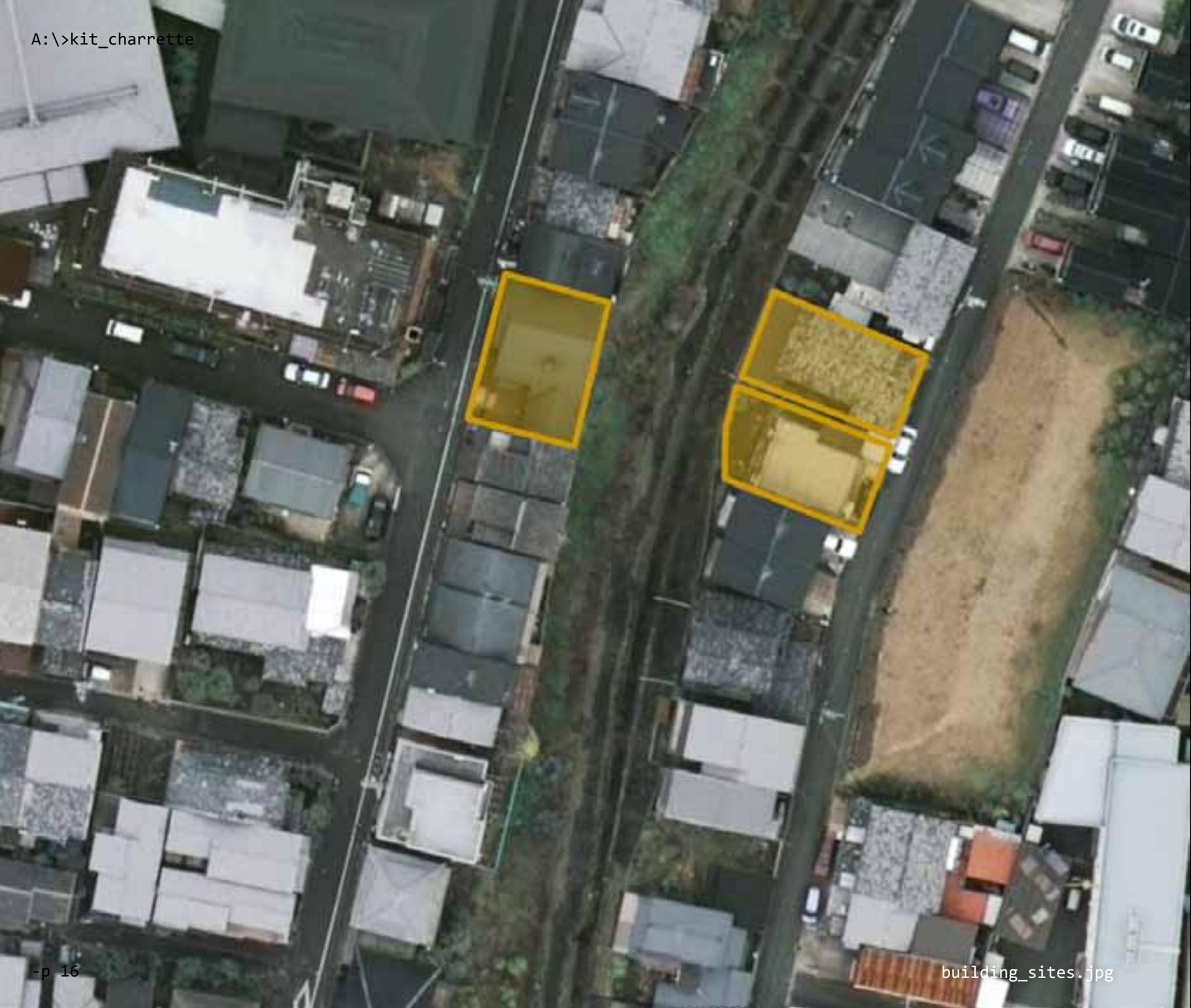
Site: Kyoto, Japan 34°58'50.52"N 135°43'55.76"E

For this charrette we teamed with architecture students from the Kyoto Institute of Technology. The project was to design three homes that were linked in some way. Our group discovered a set of parcels that were owned by different generations of the same family and we set out to design a house for each of the three generations. Our design featured two buildings intertwined symbolizing the close relationship between two of the generations and a separate house, linked by a bridge across the river for the generation who wants some distance but can't leave their family.

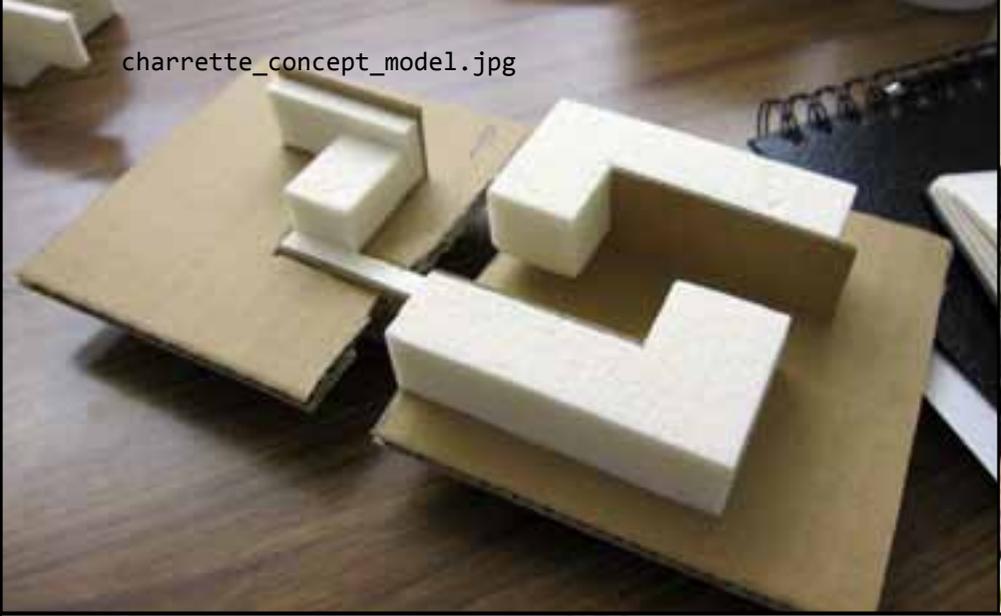
Team Members: Matthew Doll, Stacy Daves and Eriko, Kyohei, and Yu

Continue





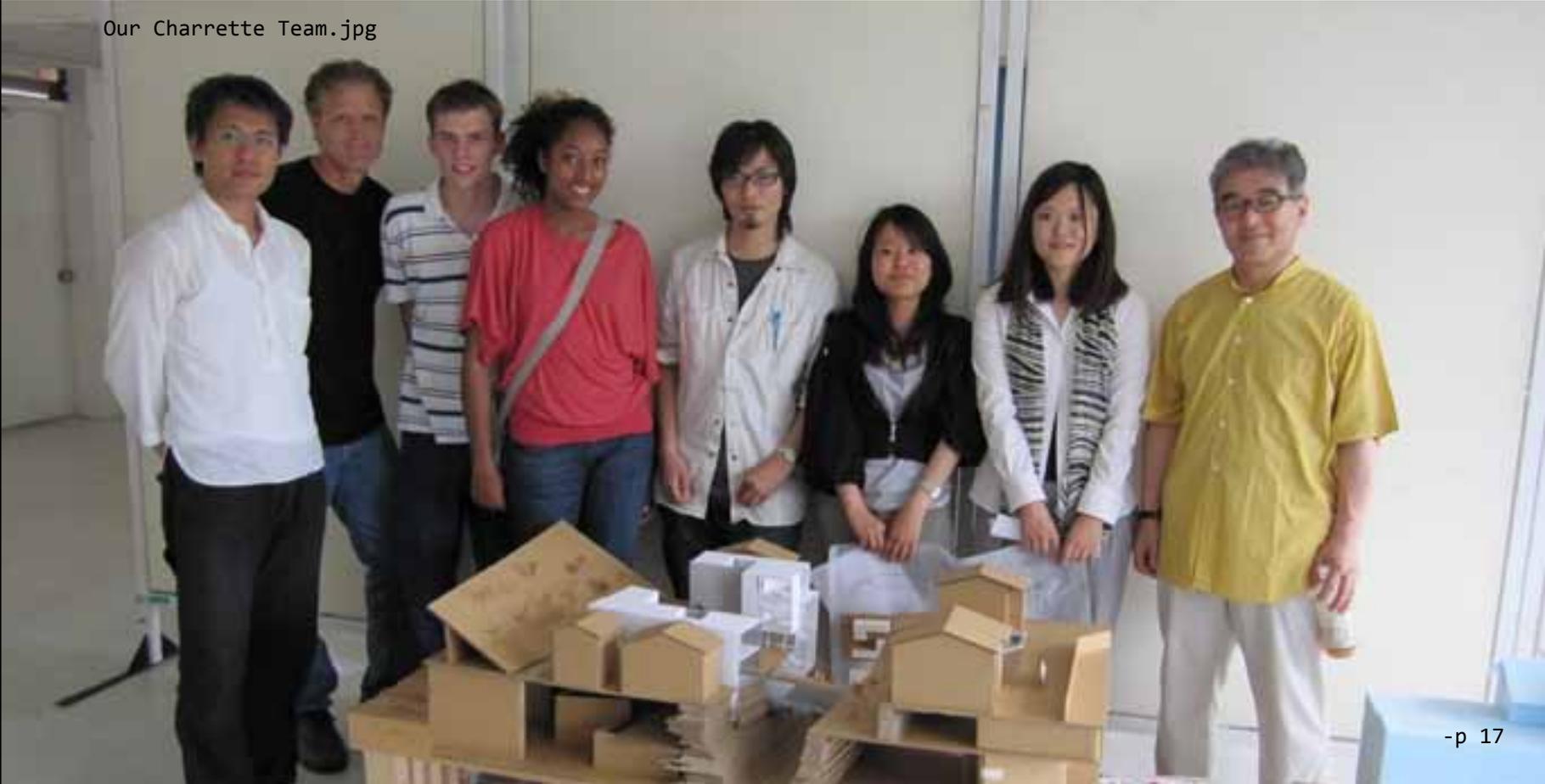
building\_sites.jpg



charrette\_concept\_model.jpg



building\_charrette\_model.jpg



Our Charrette Team.jpg





front\_view.jpg

Ground Level



Basement Level



Lower\_floor\_plans.dwg

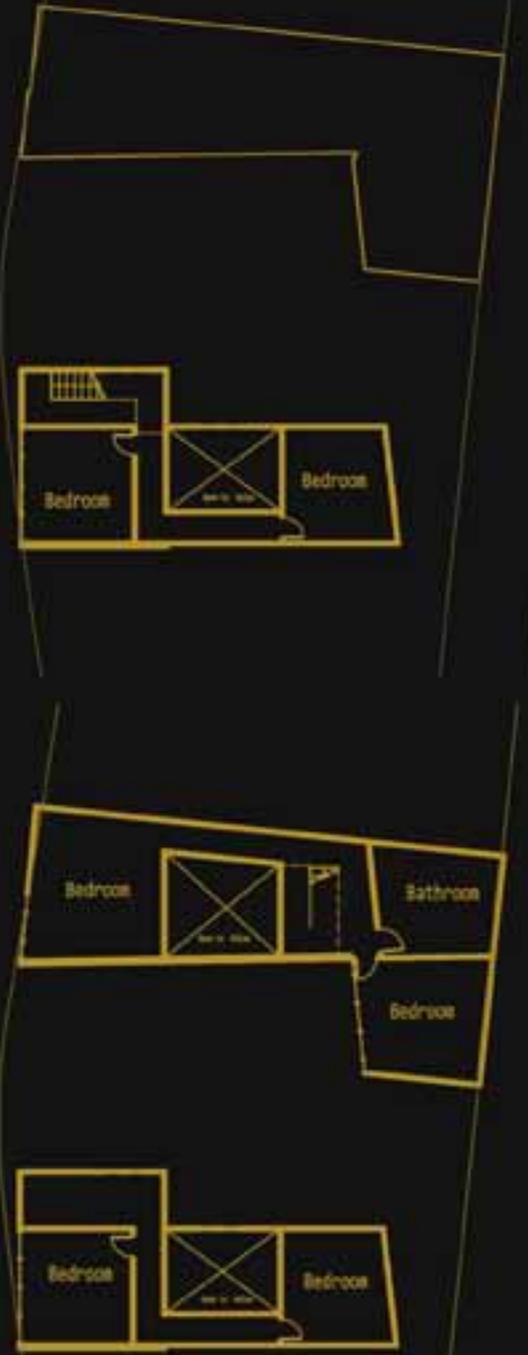


rear\_view.jpg

Third Level

Second Level

upper\_floor\_plans.dwg



```
A:\study_abroad_japan>cd A:\modular_living
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# Modular Living

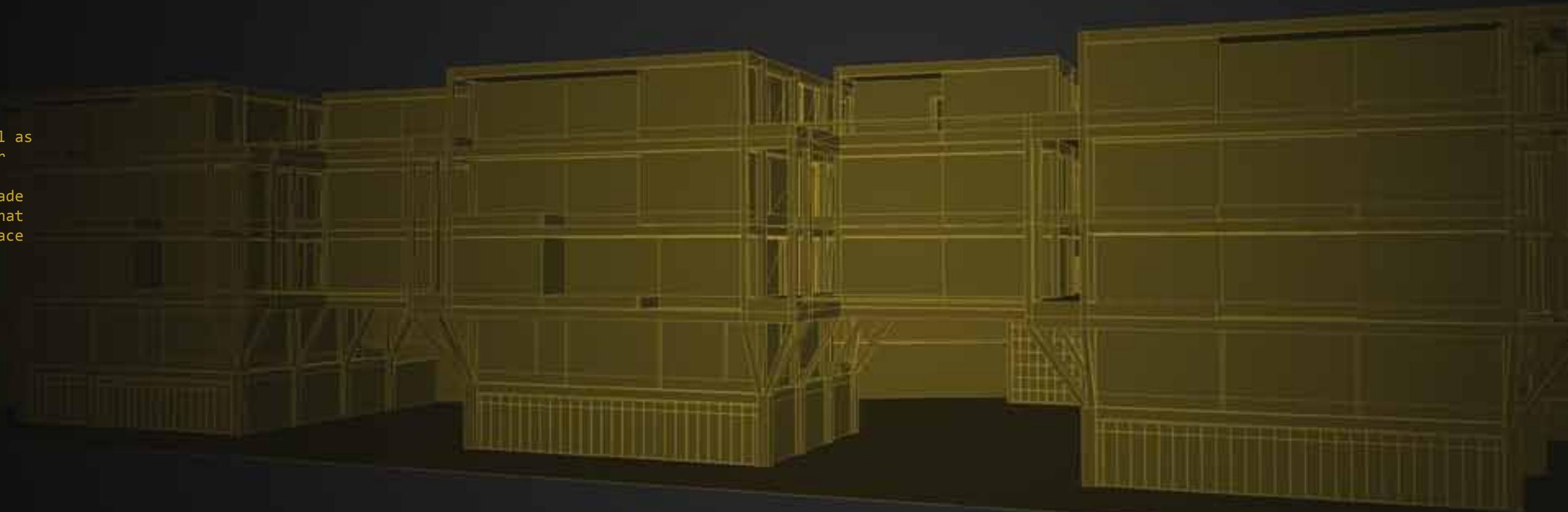
Class: Design A, Summer 2009 with professor Stan Russell, 2 weeks

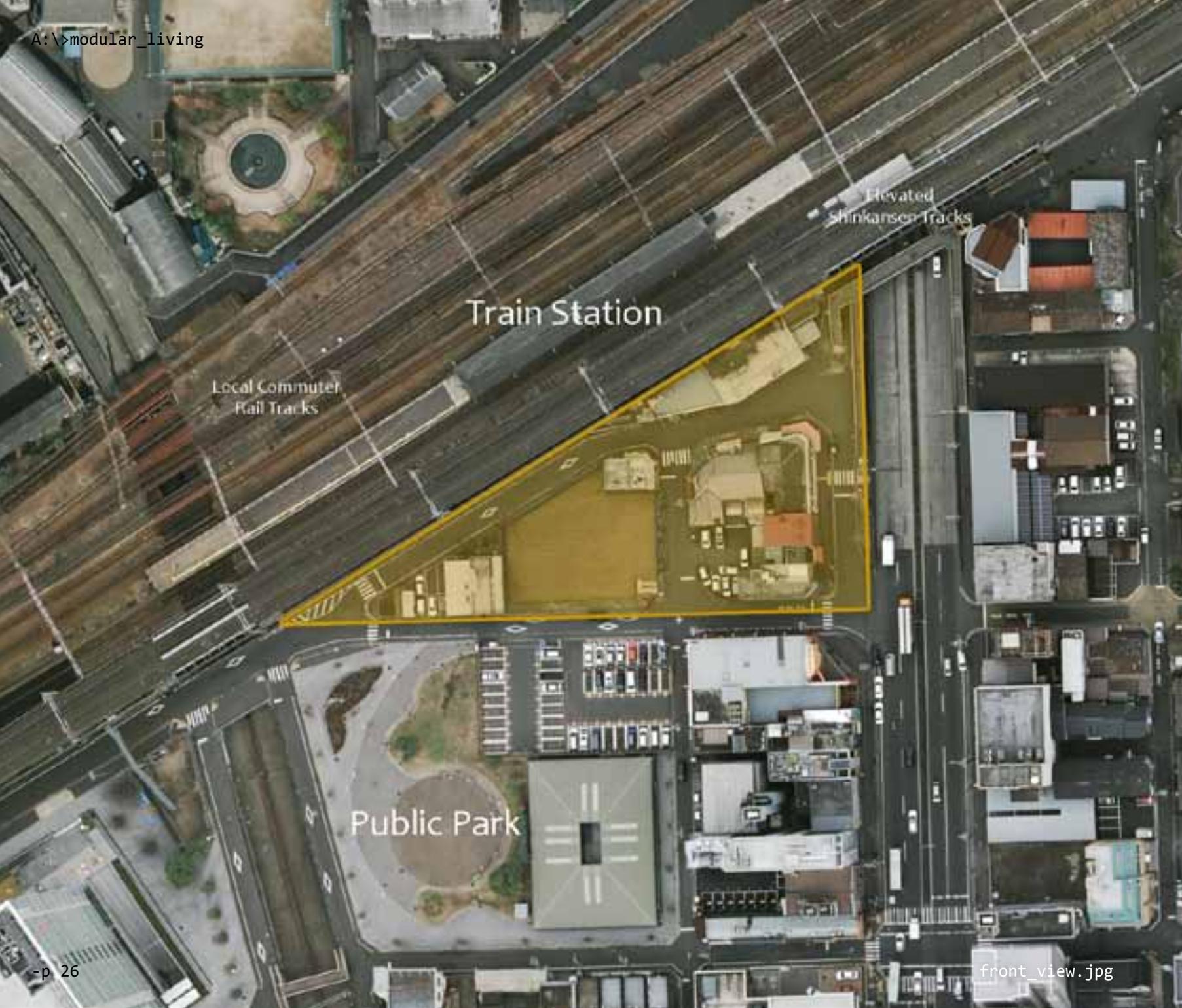
Site: Kyoto, Japan 34°58'50.52"N 135°43'55.76"E

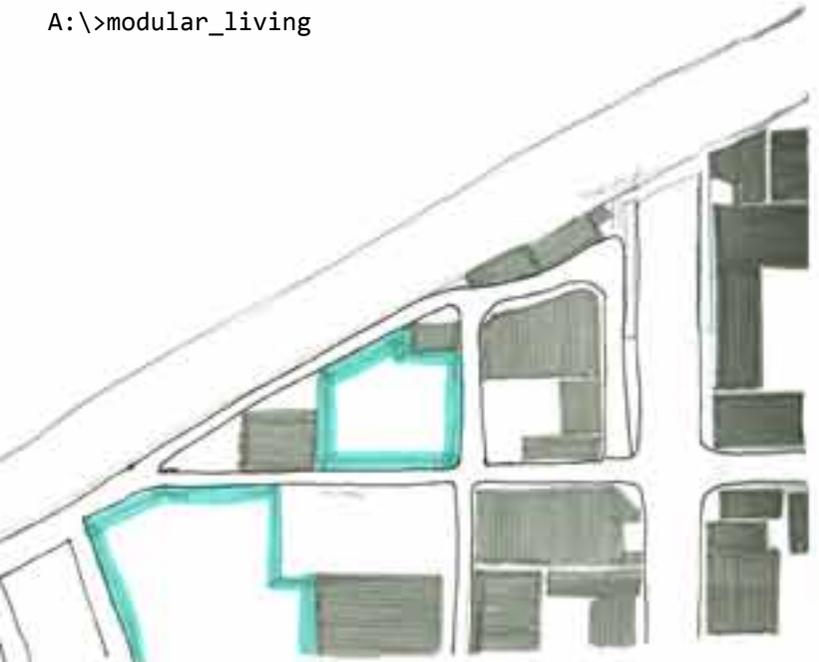
This project redeveloped a small JR train station into a large mixed building. The Project is anchor from a large wall that acts as a visual as well a noise barrier to the train tracks behind it. The southwest corner serves as the main entrance to the shops and train station. Above is a steel scaffolding system to support the housing units. The units are made up of several 2700mm by 5400mm (about 9' x 18') prefabricated modules that are slid into the scaffolding and secured. They surround a courtyard space that serves as a hidden oasis escape for the residents.

- Program:
- 5 Story Maximum
  - 80 Living Units: 1 and 2 Bedrooms
  - Incorporate Community Spaces

Continue



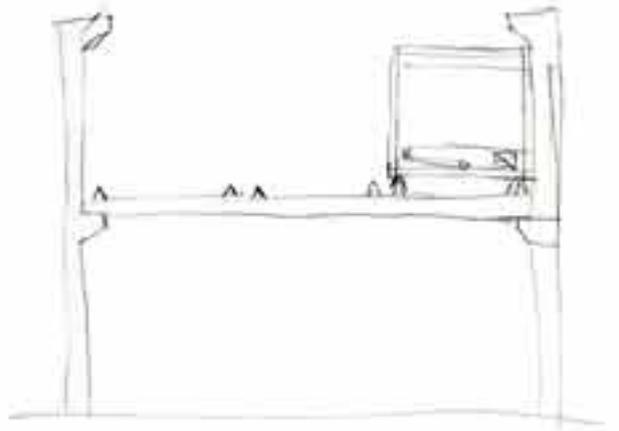




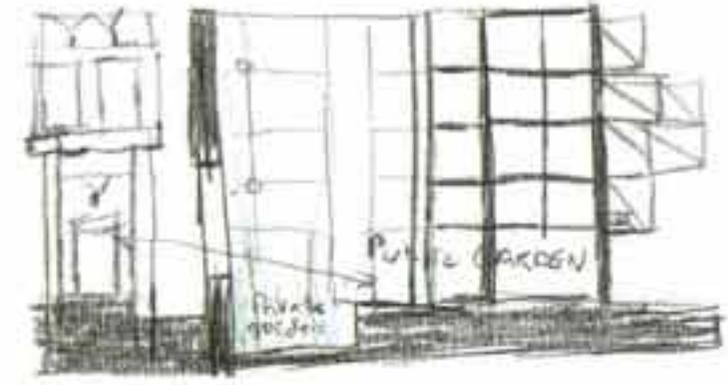
Site Figure Ground



Noise Around Site



Module Rail System



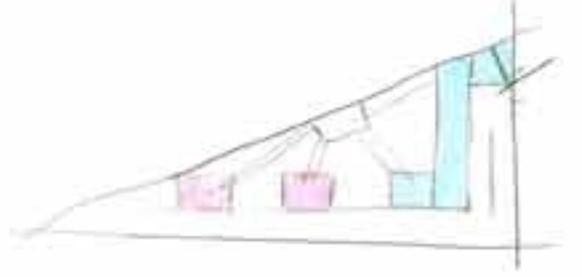
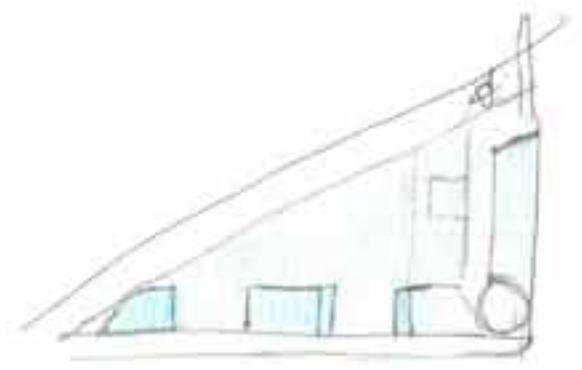
Cross Section exploring Unit Expansion



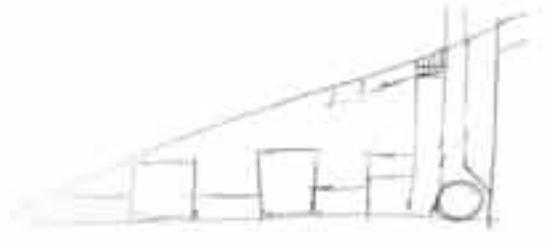
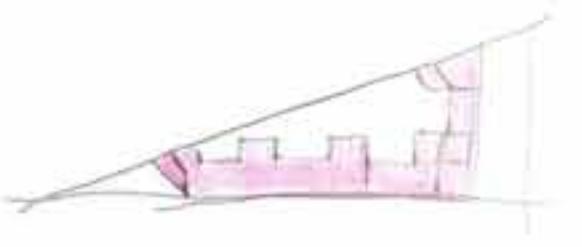
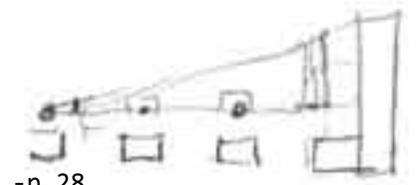
Site Forces

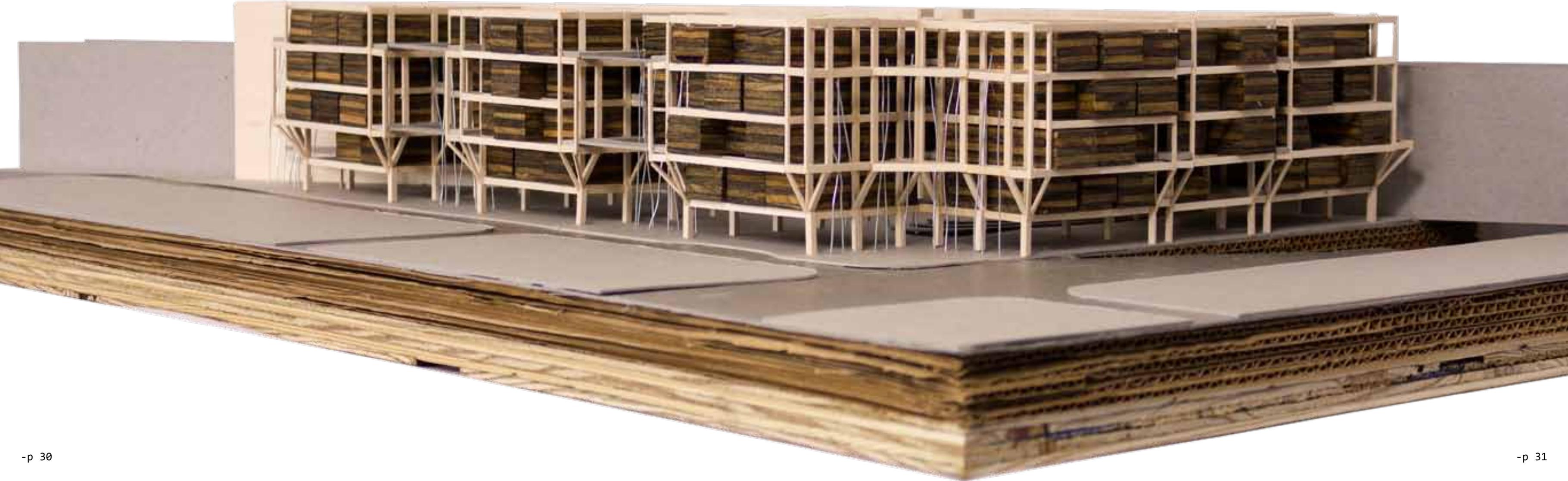


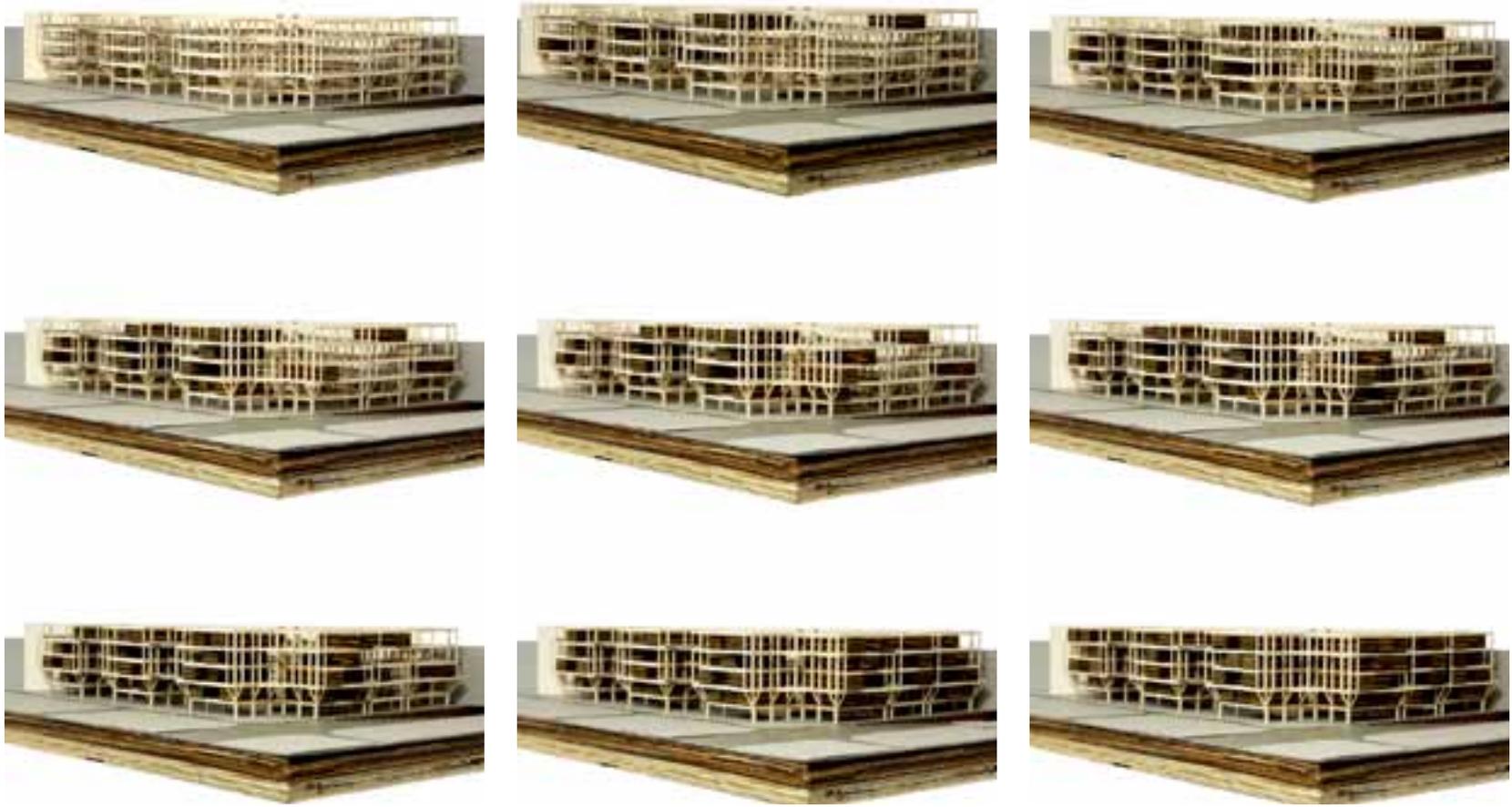
Site Through Traffic

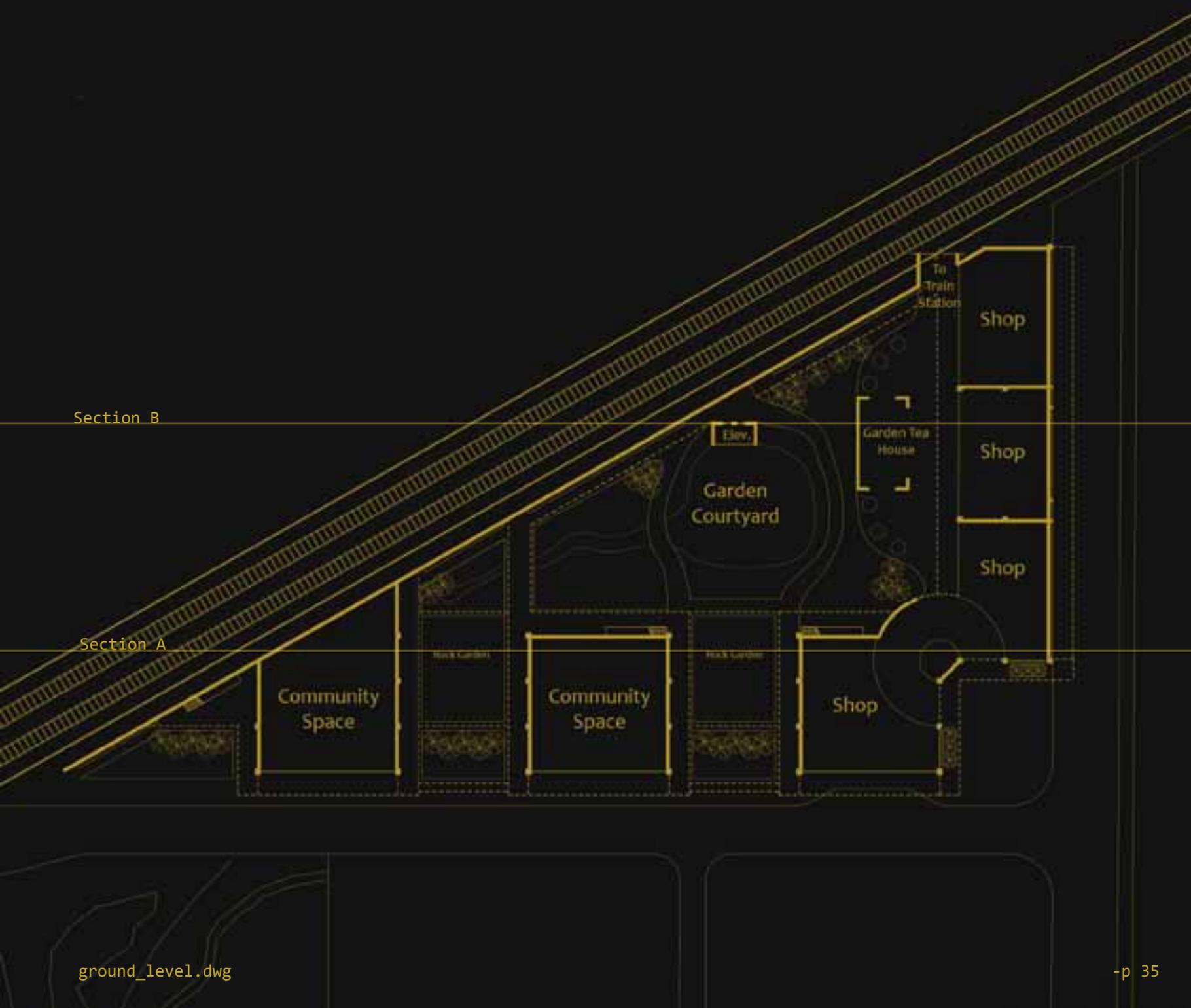
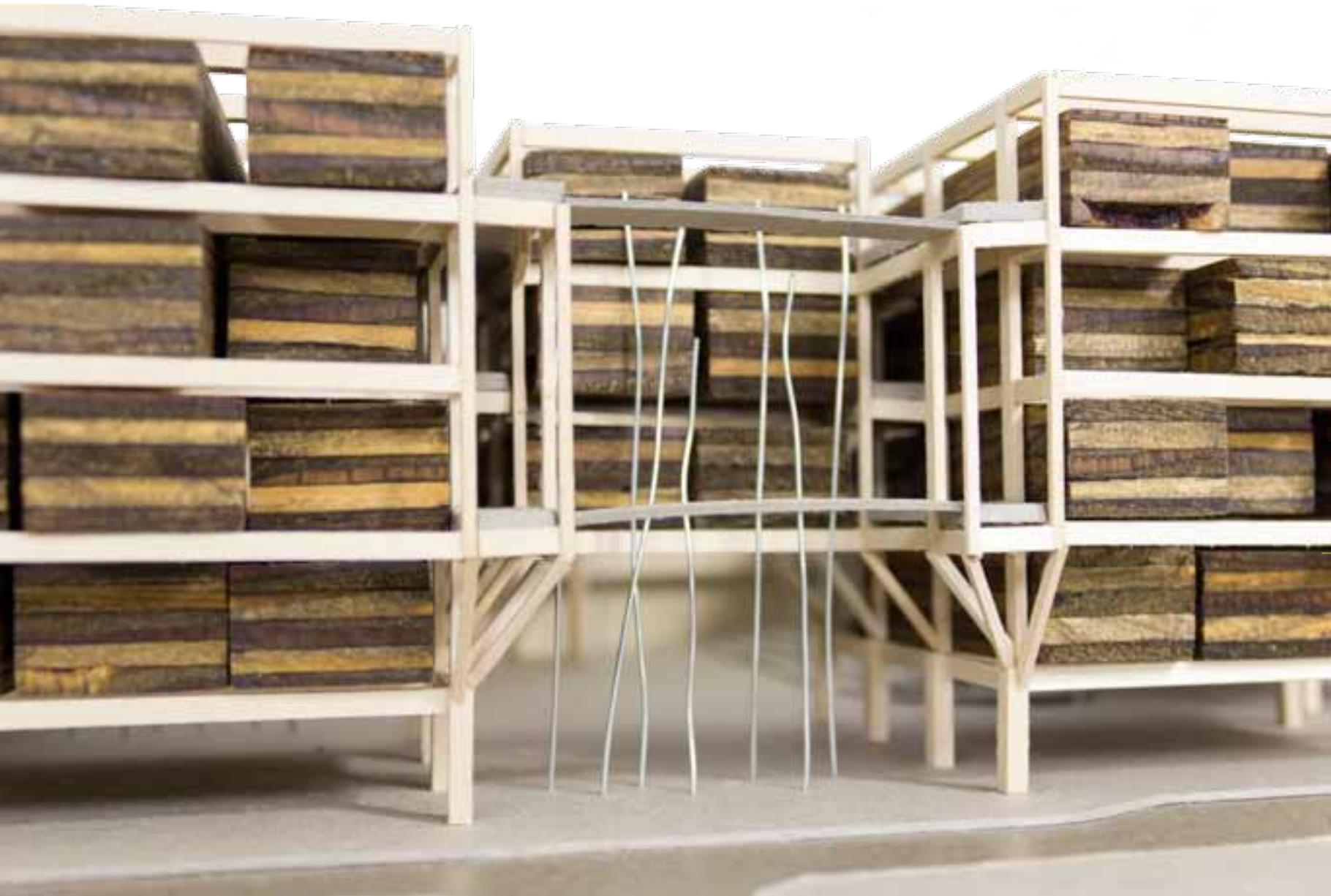


Evolution of the Design









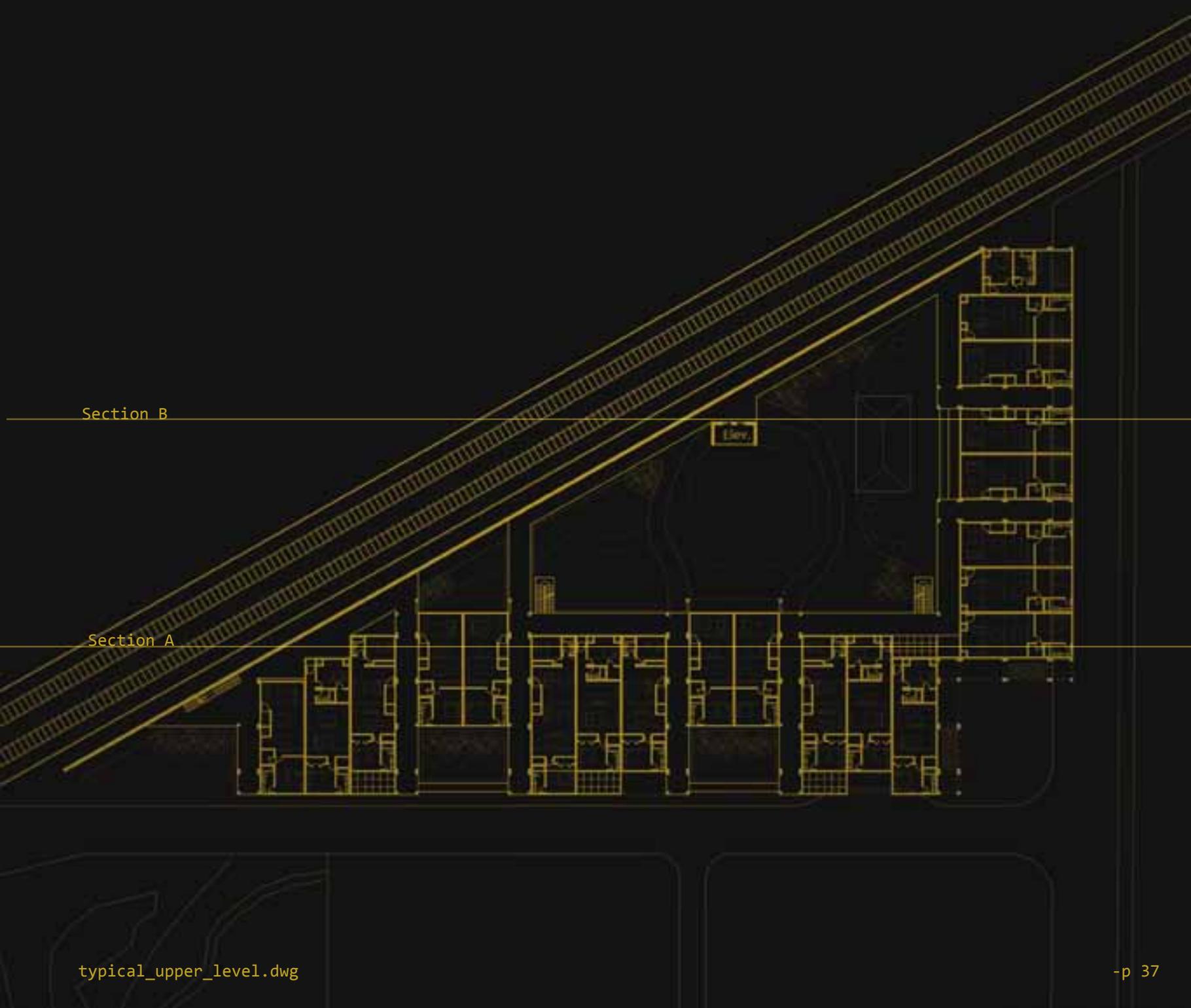
Section B

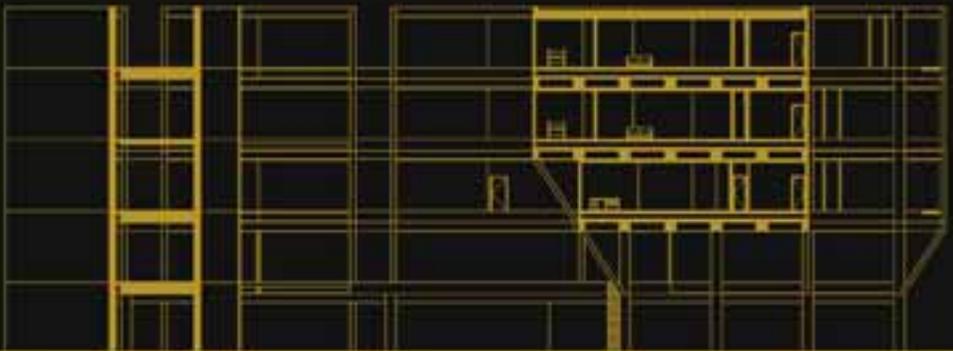
Section A



Section B

Section A





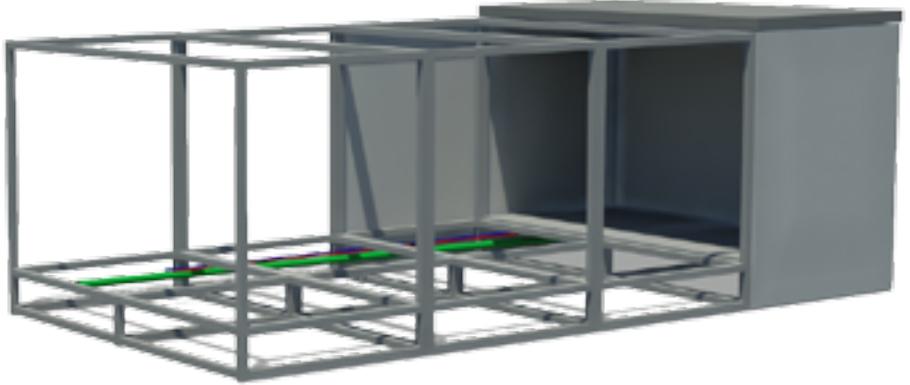
Section B



Section A



Each module has a steel, earthquake resistant frame similar to what Japanese modular housing manufacturers already use.



The base of each frame has bearing rollers so modules easy be slid into the scaffolding system.

The units use a raised floor system to make and assembling and expanding the units easy.

Modules are shipped to the site finished and ready to be connected together. They come with cabinets hung and plumbing ready to be connected.

```
A:\modular_living>cd B:\kennedy_tower
B:\kennedy_tower>load -p kennedytower.prj
```

Loading ||||| 100%



Class: Design B, Fall 2009 with professor Rick Rados, 14 weeks

Location: Tampa, Fl 27°56'44.18"N 82°27'42.30"W

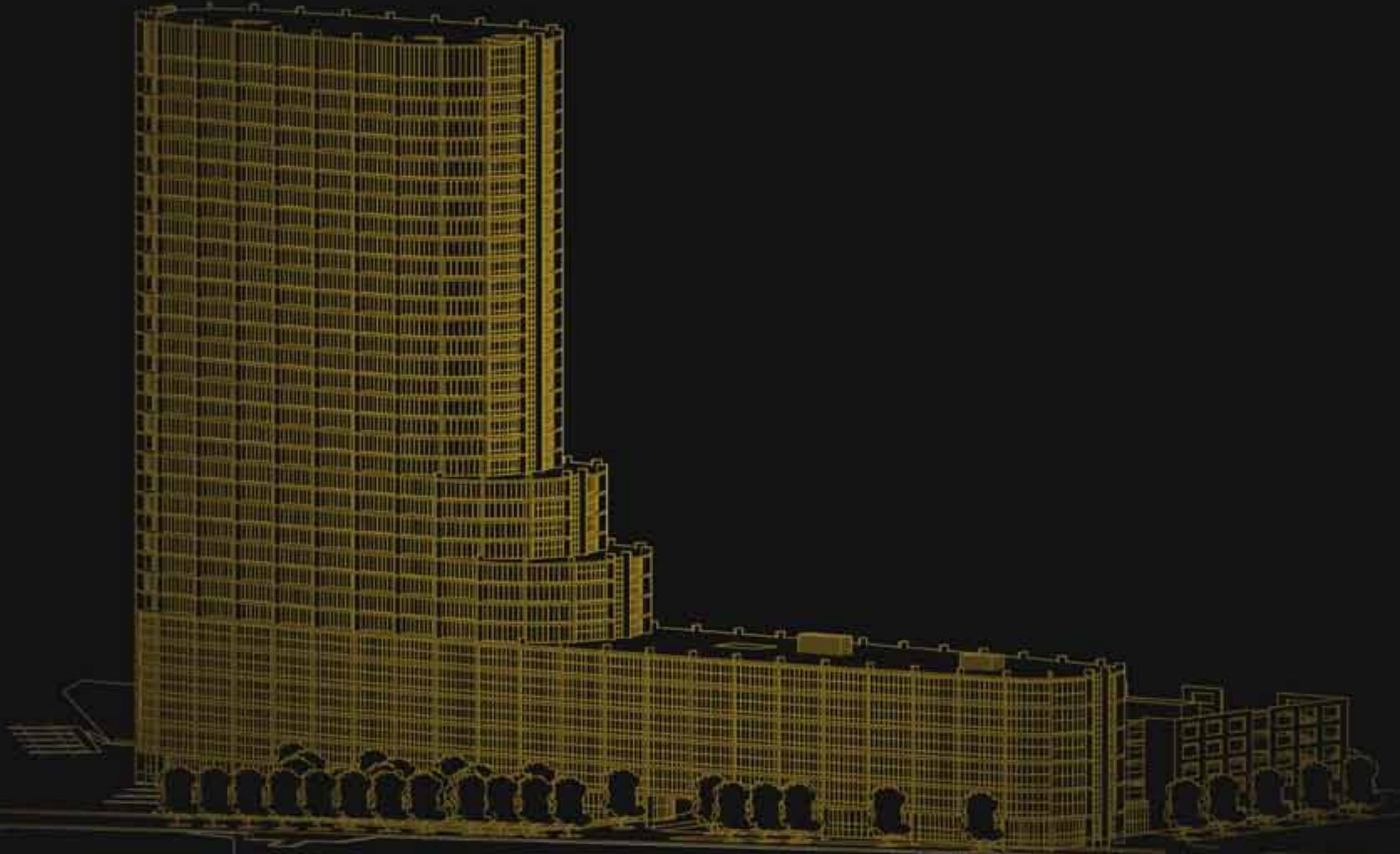
The concept for this project is bringing people to the river. The project breaks away from Kennedy Boulevard and directs pedestrians and visitors to the waterfront. This allowed the creation of a terraced plaza that slowly steps down to the water. The building invokes imagery of a sailboat docked along the waterfront and is a sleek shape that will draw people in to shop and hangout.

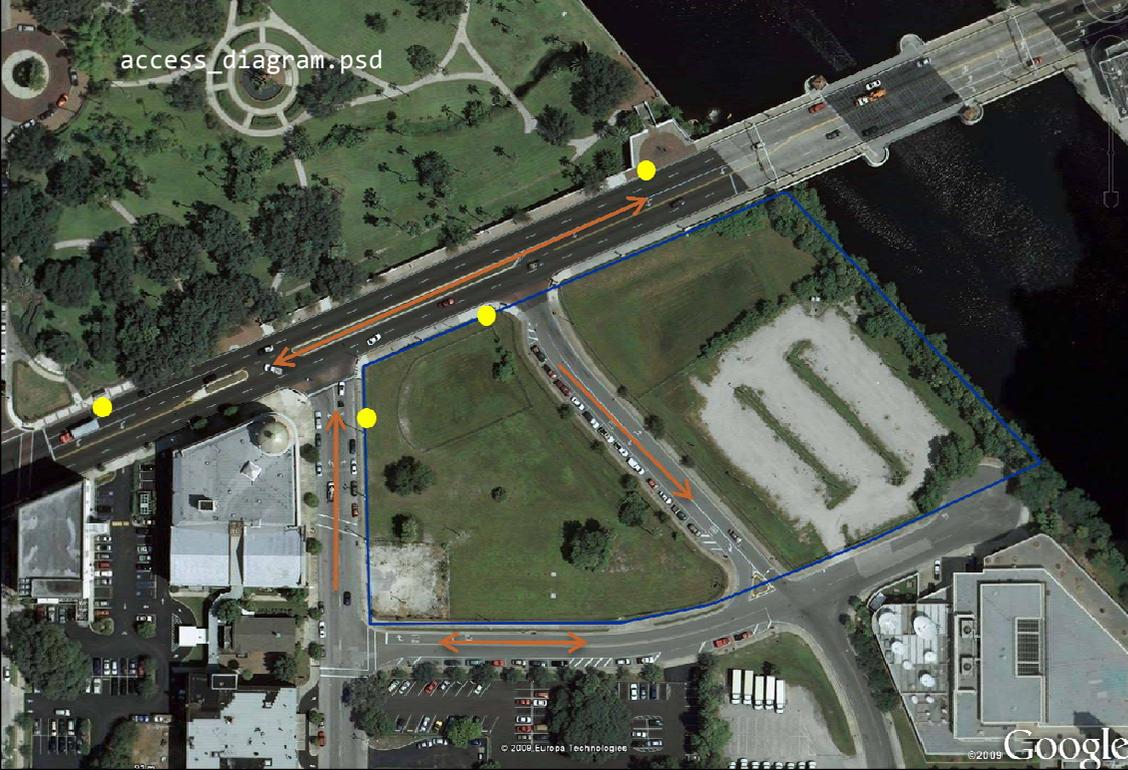
The building is orientated to be as efficient as possible in the Florida sun. The shape of the building minimized the harsh East/West exposure. Overhangs and louvers are used on the southern exposure to help shade the building. A large solar power array covers the parking garage to help power the building.

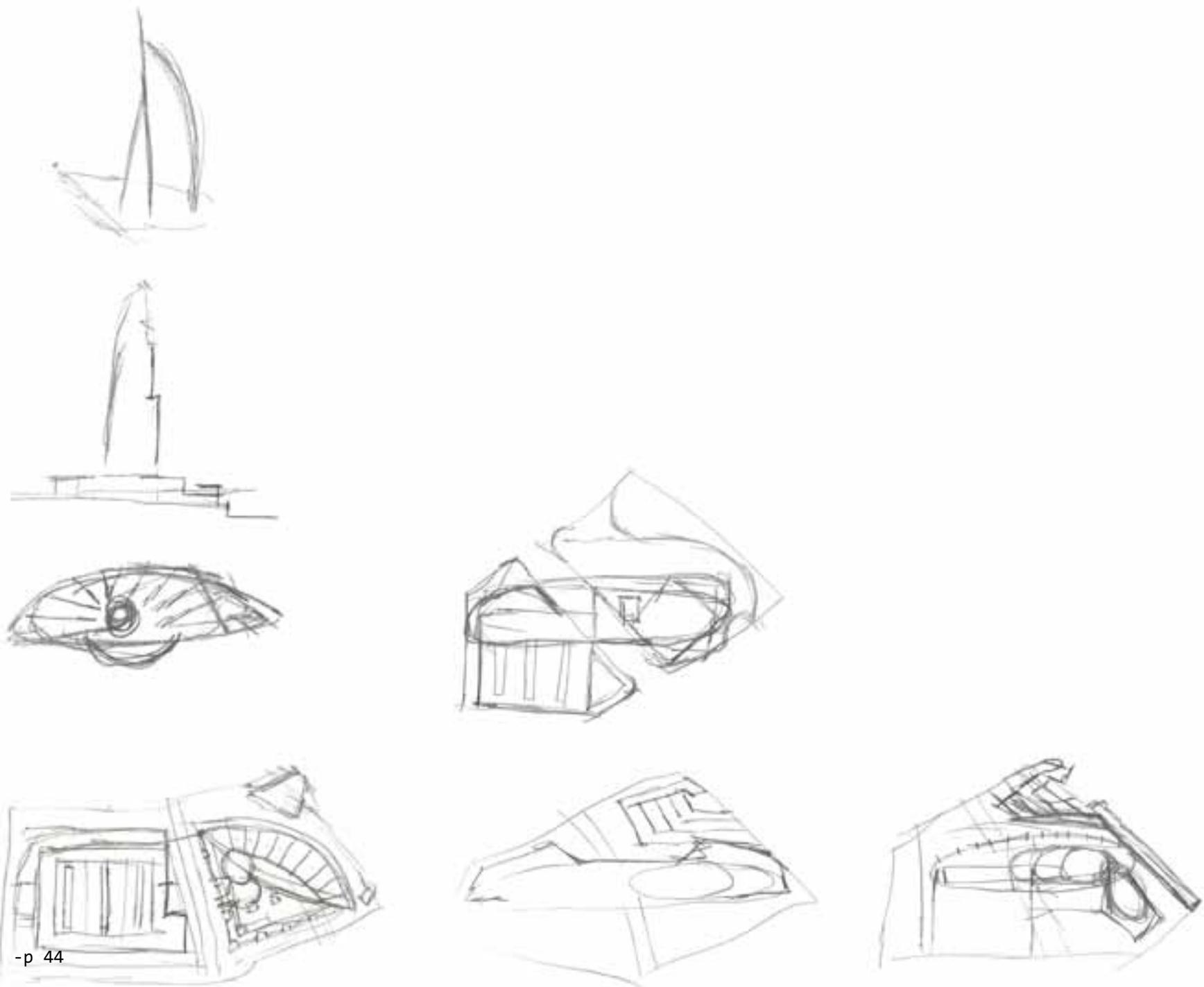
The interior of the tower has the feel of an urban street. Each condo unit is two stories tall to increase the density of people on each floor and a wide hallway connects the units. Each unit has space in the hallway to create a personalized display, a sort of front yard for each unit.

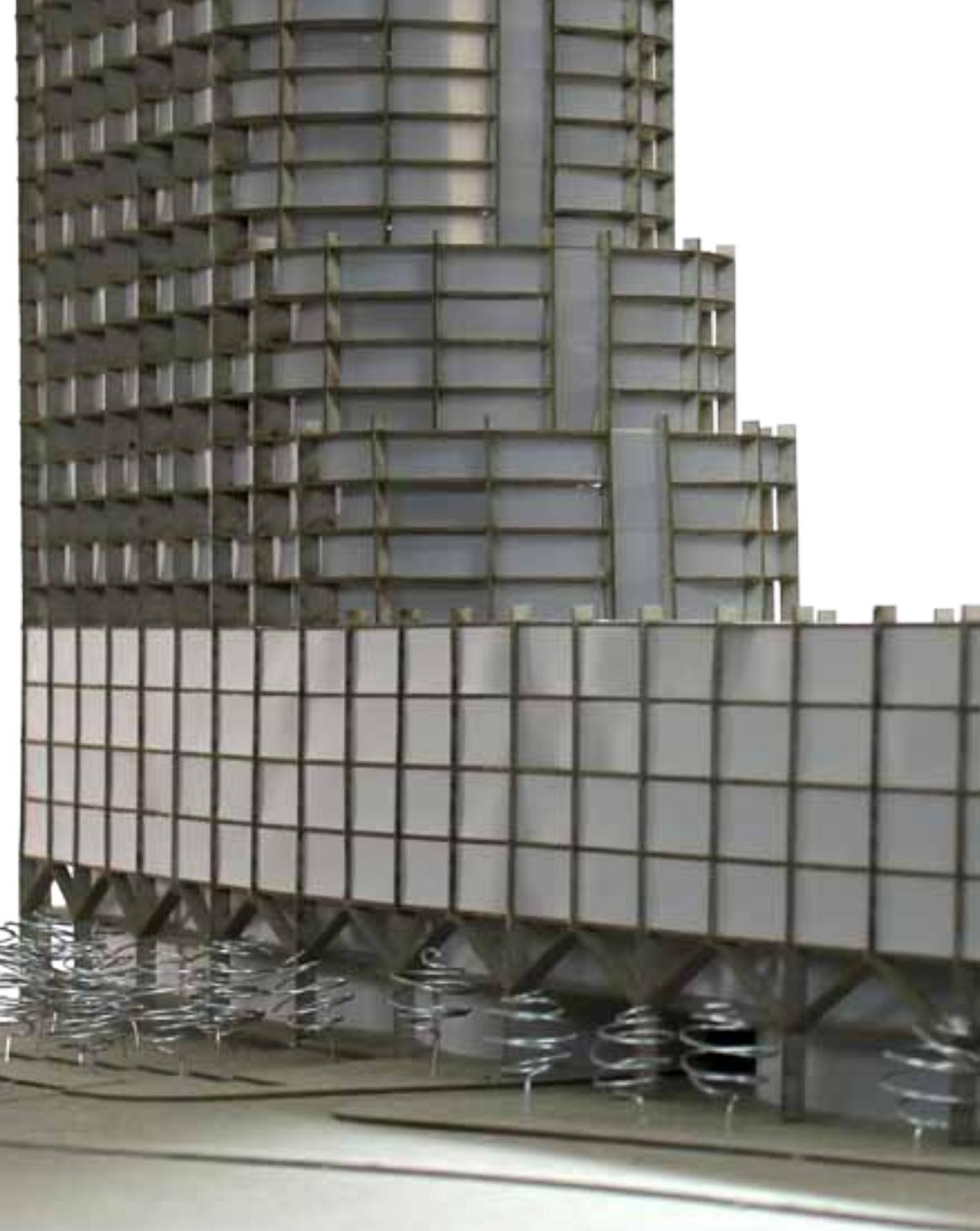
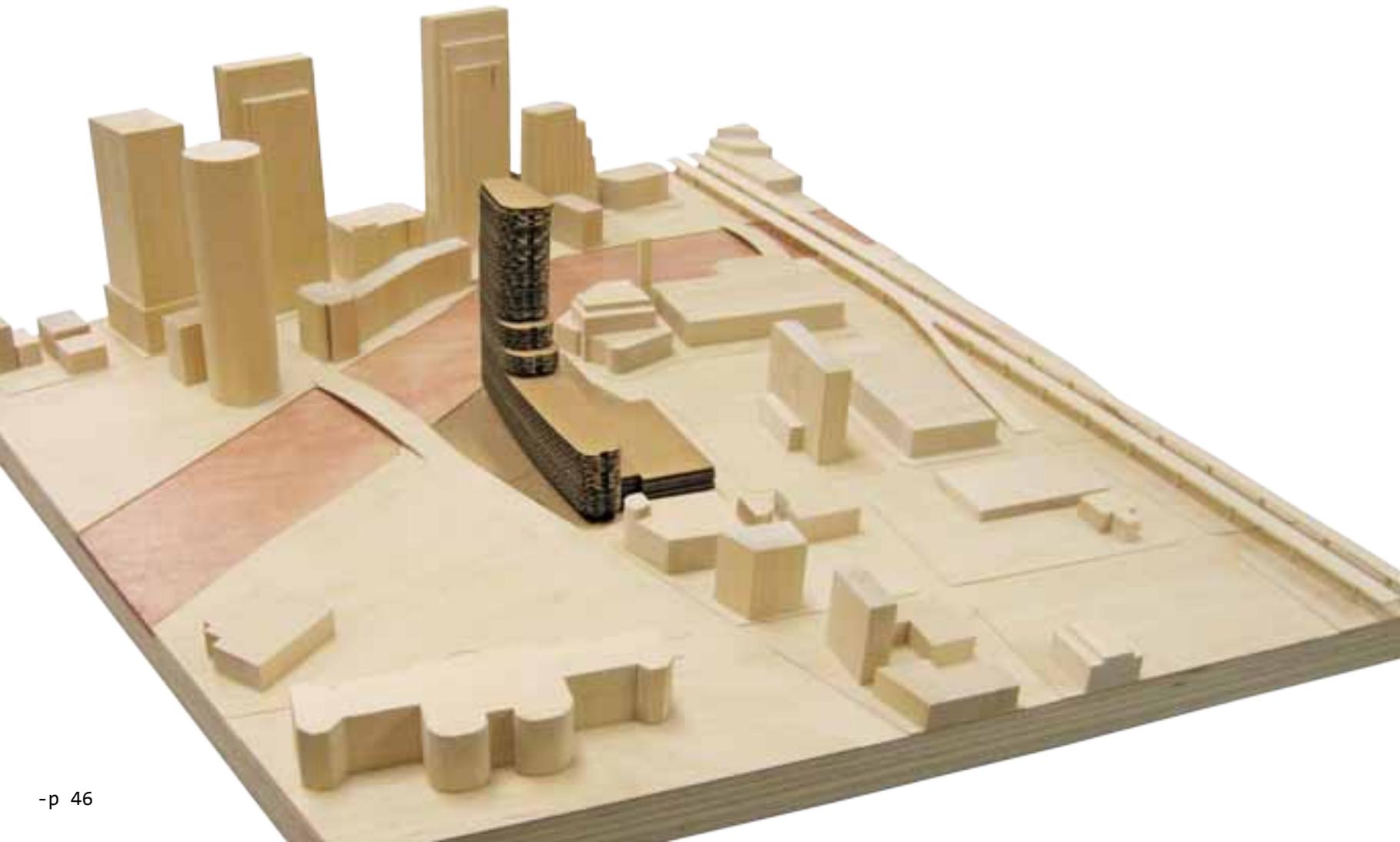
Program:  
75,000 SF of Retail  
150,000 SF of Office  
400,000 SF of Residential Condos  
- 30 Two Bedroom Units  
-140 Three Bedroom Units  
- 30 Four Bedroom Units  
1,225 Parking Spaces

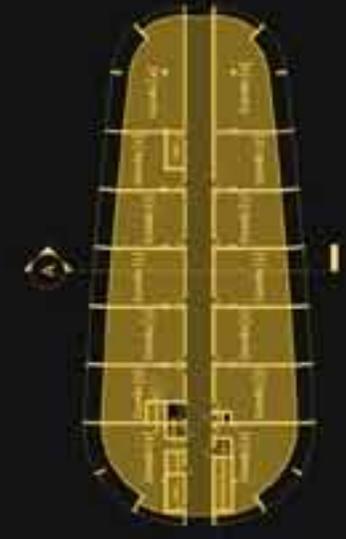
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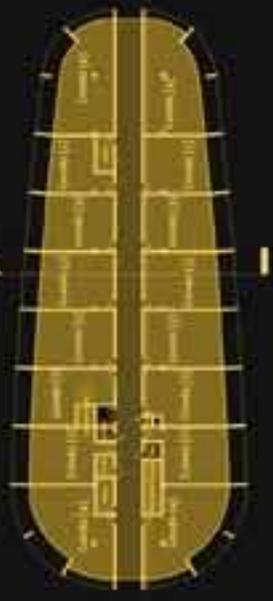




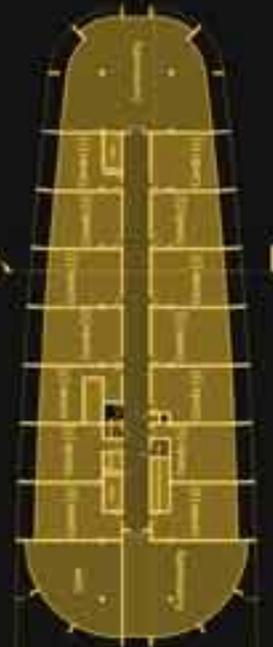




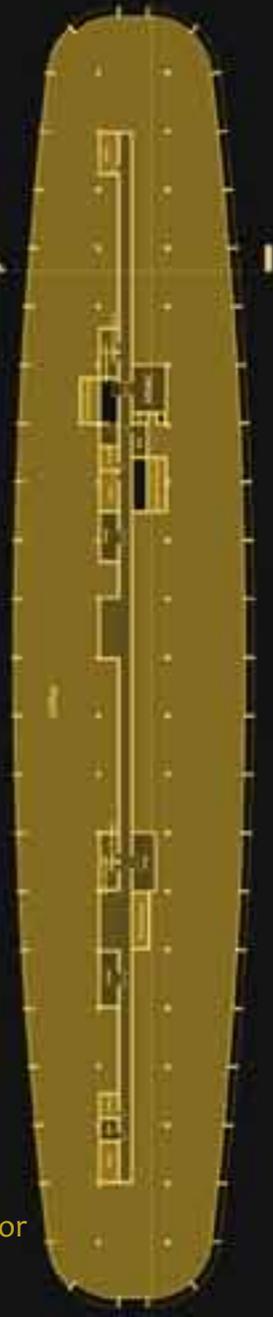
31st Floor



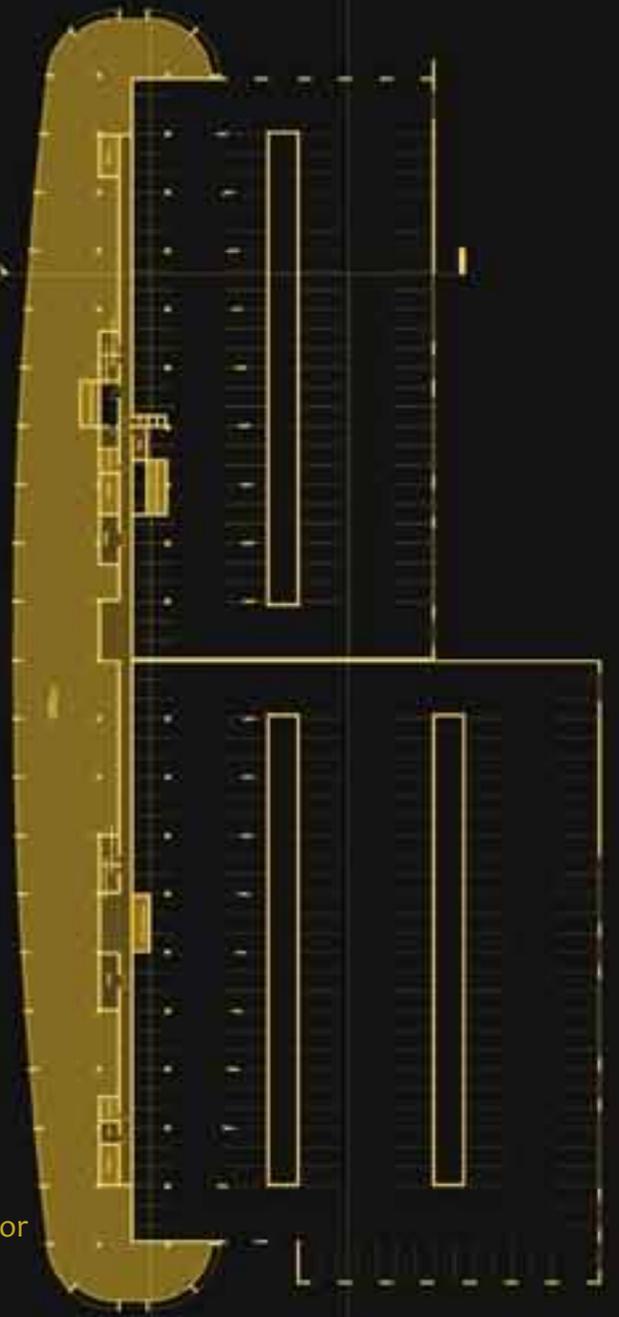
17th Floor



7th Floor



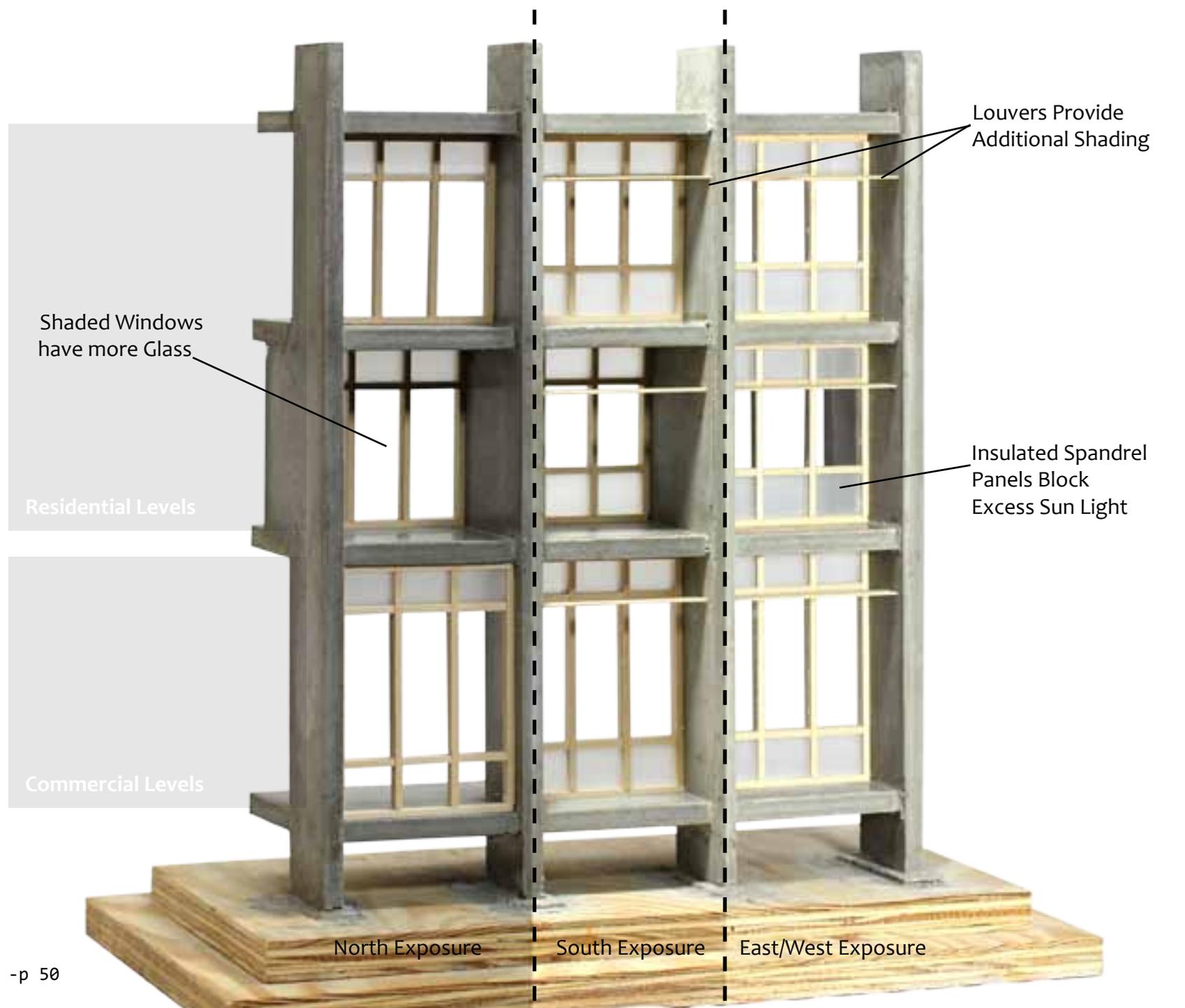
6th Floor



3rd Floor



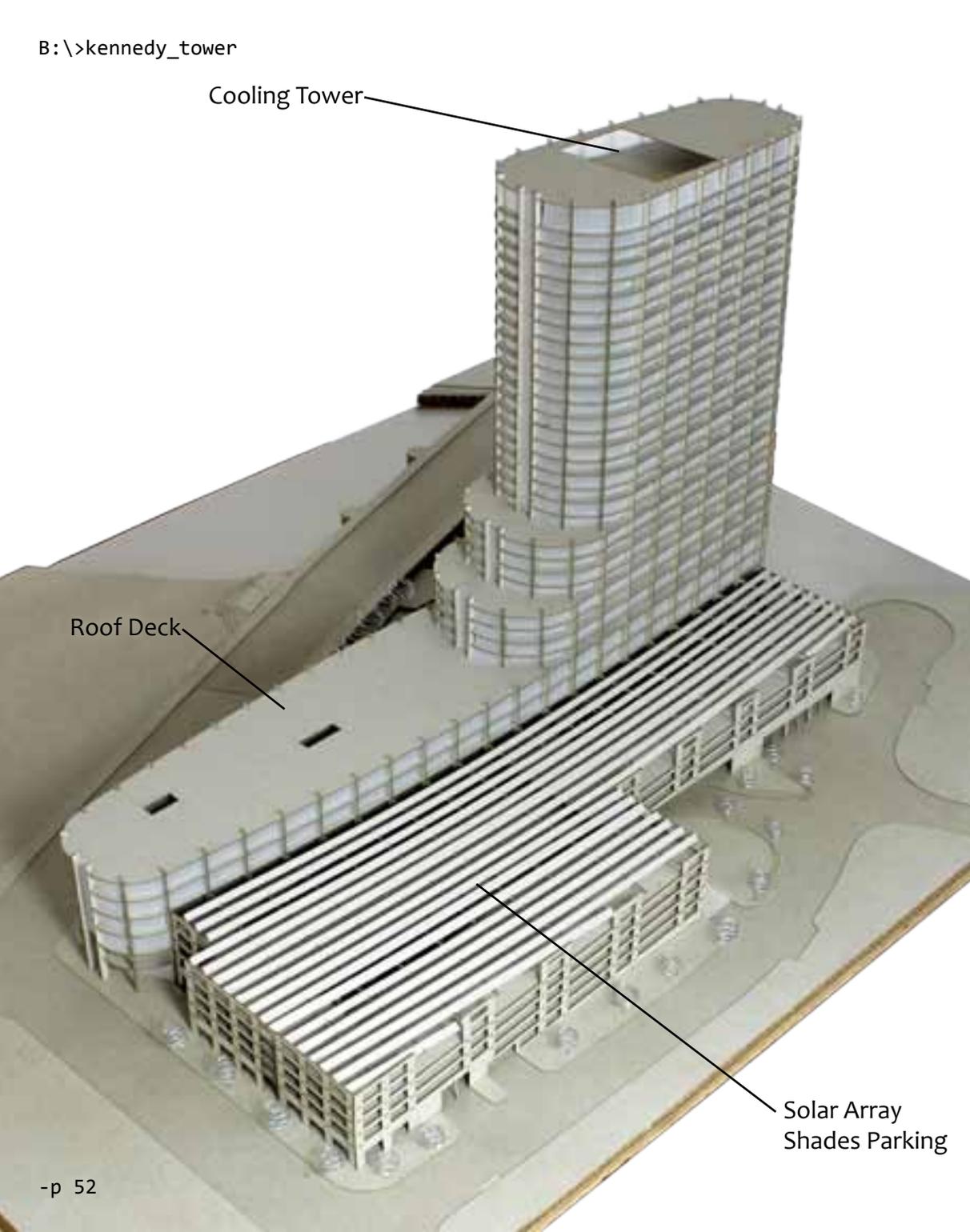
1st Floor



Cooling Tower

Roof Deck

Solar Array  
Shades Parking

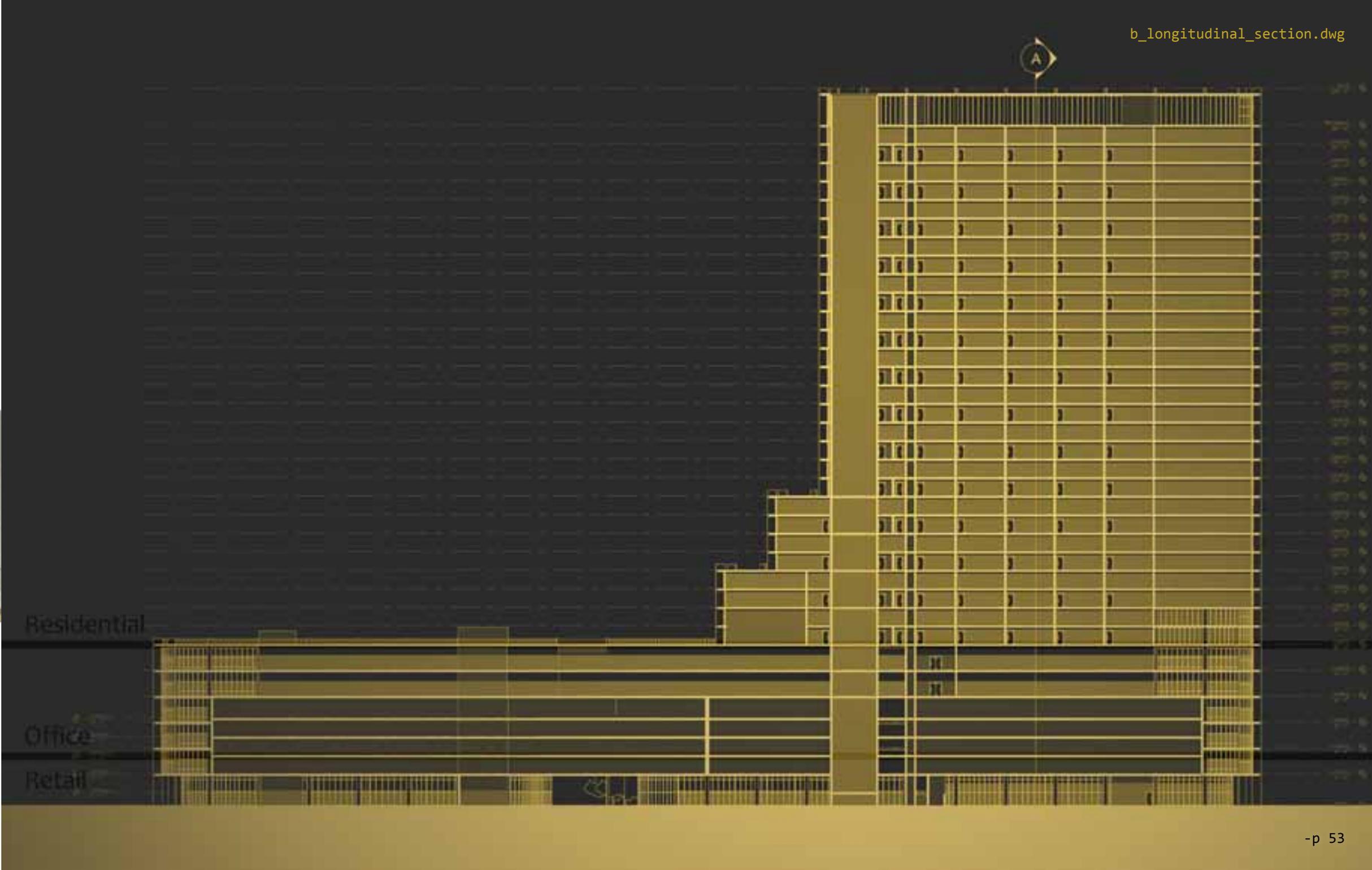


A

Residential

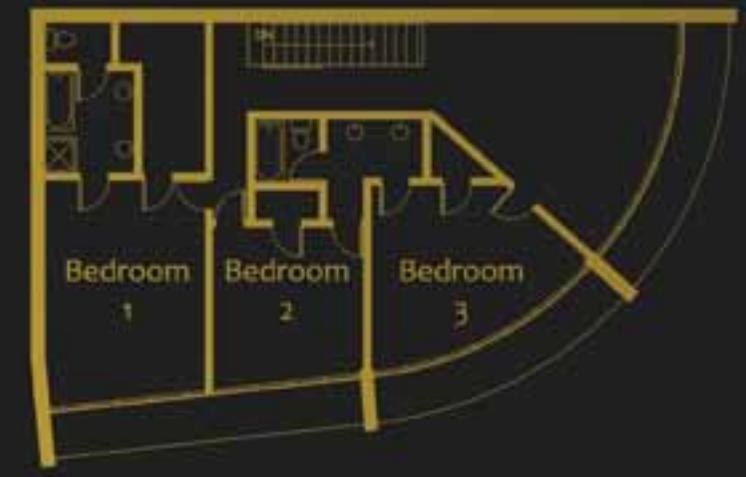
Office

Retail

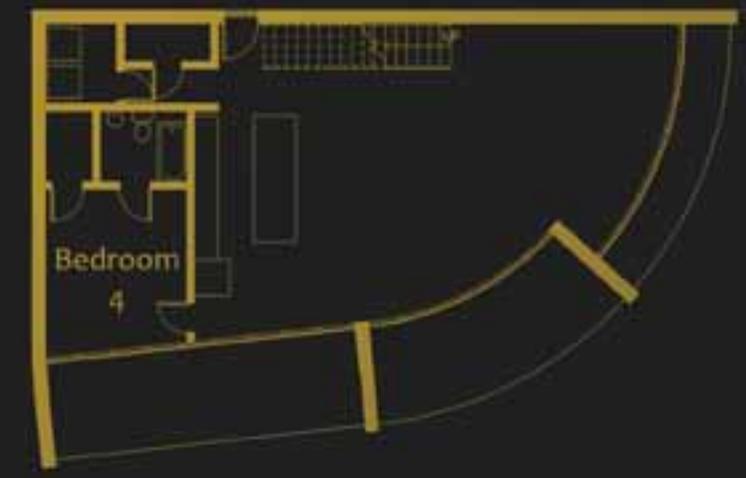
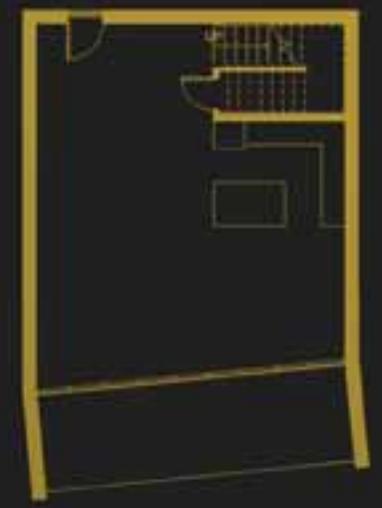




Upper Level



Lower Level



Typical 2 Bedroom

Typical 3 Bedroom

Typical 4 Bedroom

```
B:\kennedy_tower>cd C:\ybor_station
C:\ybor_station> load -p yborstation.prj
```

Loading ||||| 100%



Class: Design C, Spring 2010 with Professor Trent Greene, 8 weeks

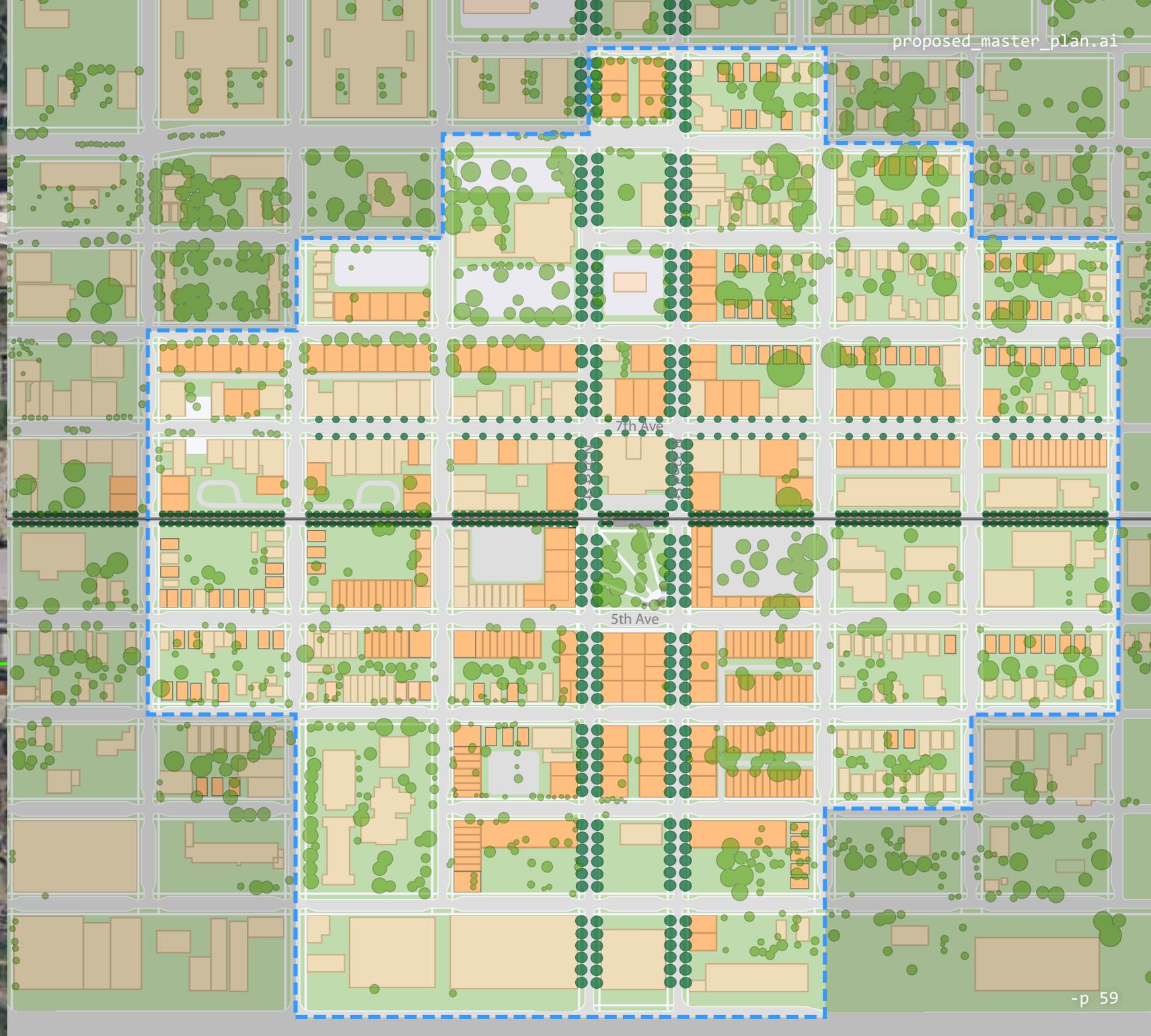
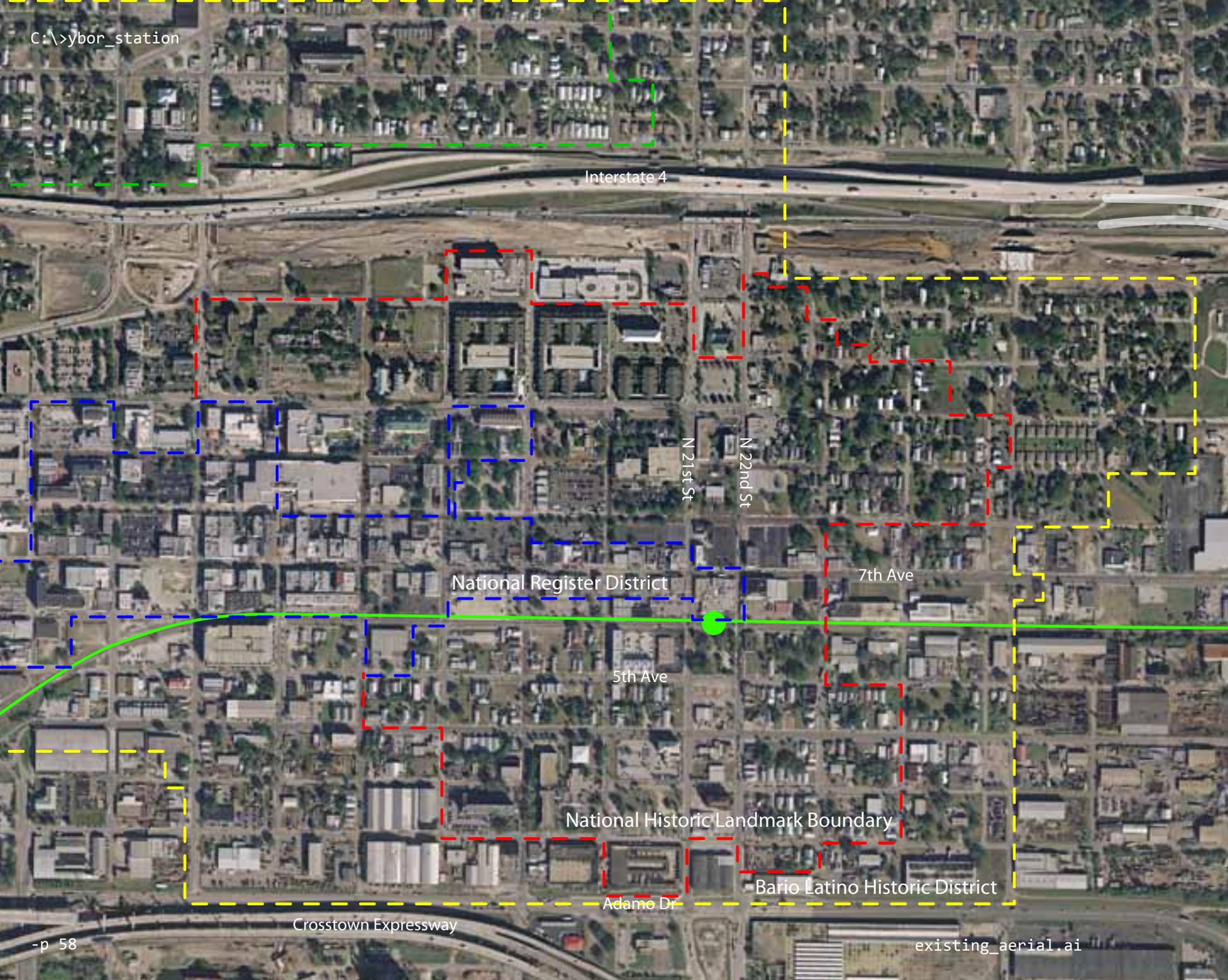
Site: Ybor City, FL 27°57'34.23"N 82°26'6.34"W

Our goal with this Transit Oriented Development was to revitalize East Ybor and create a thriving urban community with a strong residential focus. We wanted to center development around a new community plaza adjacent to the proposed station. 6th Ave remains a rail only corridor, but has been enhanced with bicycle and pedestrian paths. We created a new dense residential and mixed-use corridor that connects to the active part of 7th Ave, but is geared for the needs of a residential neighborhood, with markets, retail, restaurants, and other neighborhood amenities.

Team Members: Matthew Doll, Ingrid Abreu

Continue



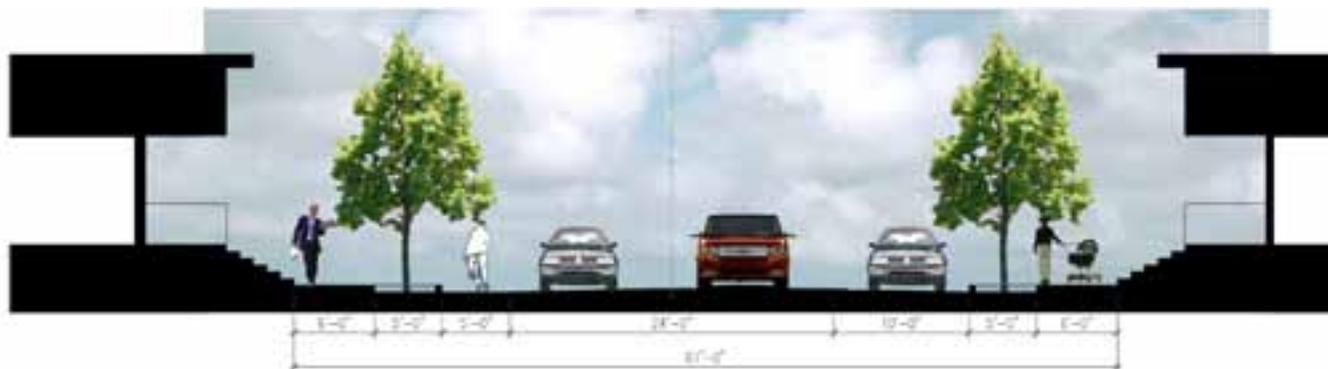




21st / 22nd Ave



6th Ave



Typical Residential Street







```
C:\ybor_station>cd C:\market_station
C:\market_station>load -p marketstation.prj
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Loading ||||| 100%

# Market Station

Class: Design C, Spring 2010 with Professor Trent Greene, 6 weeks

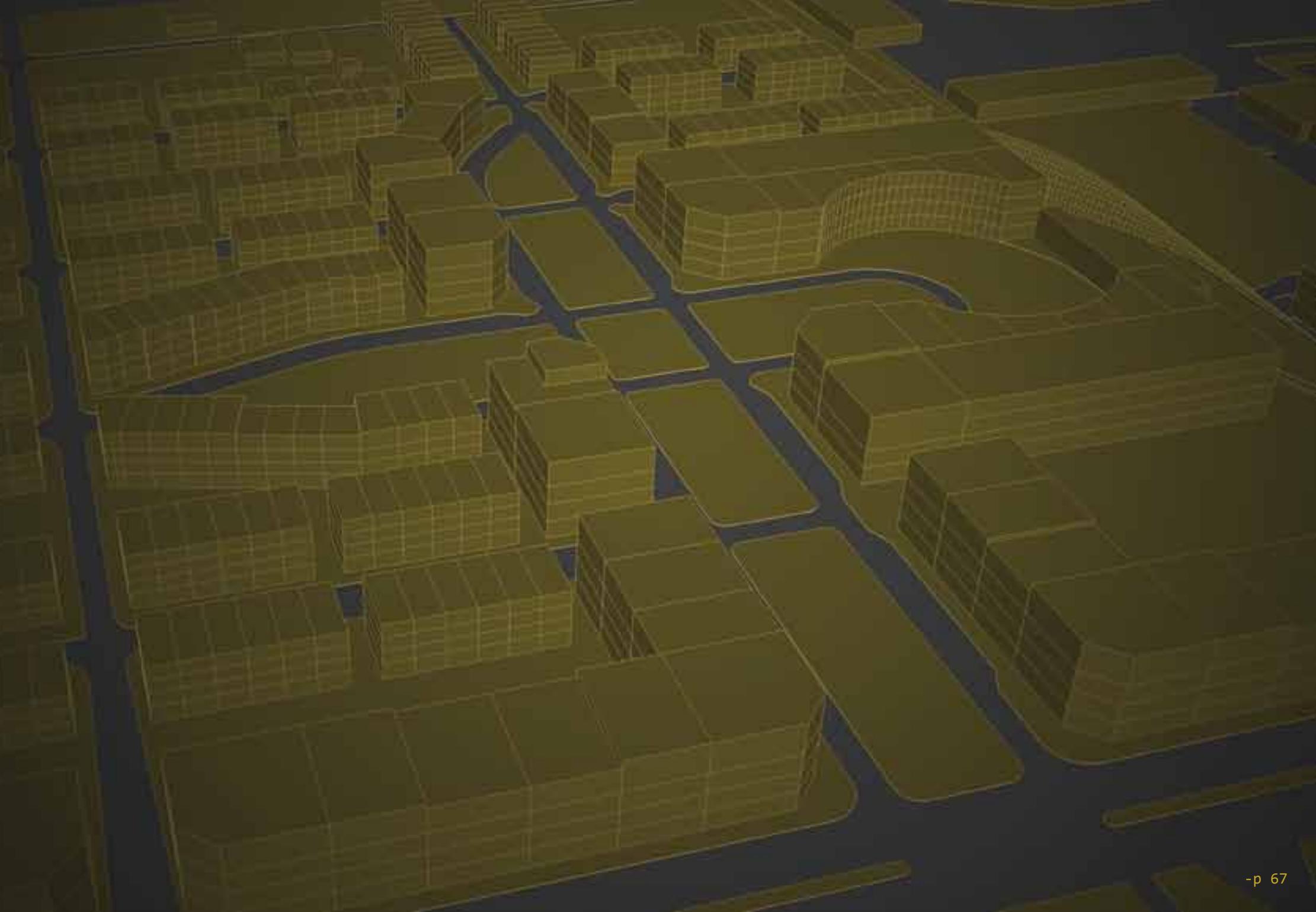
Site: Tampa, FL 27°59'45.77"N 82°25'45.73"W

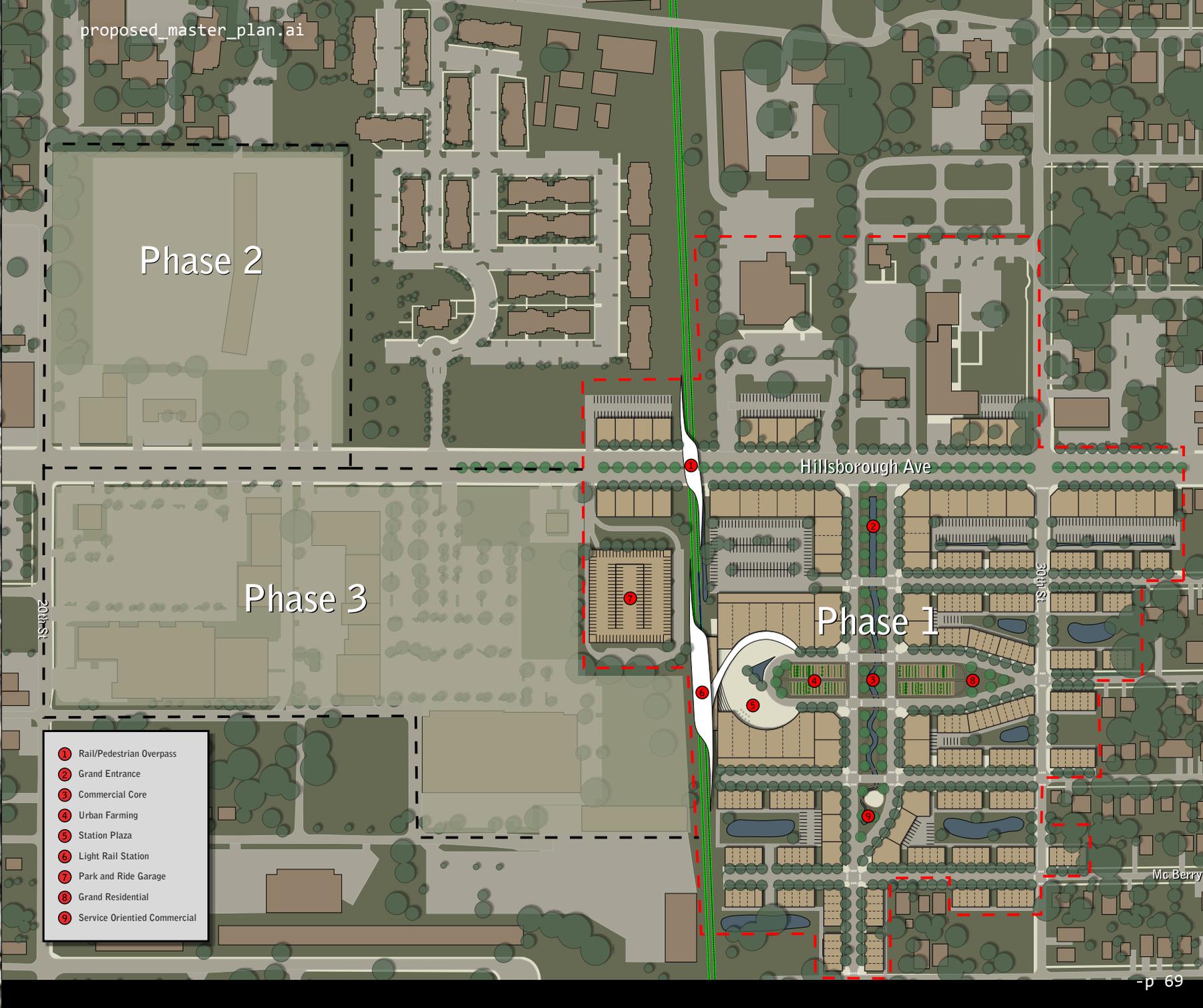
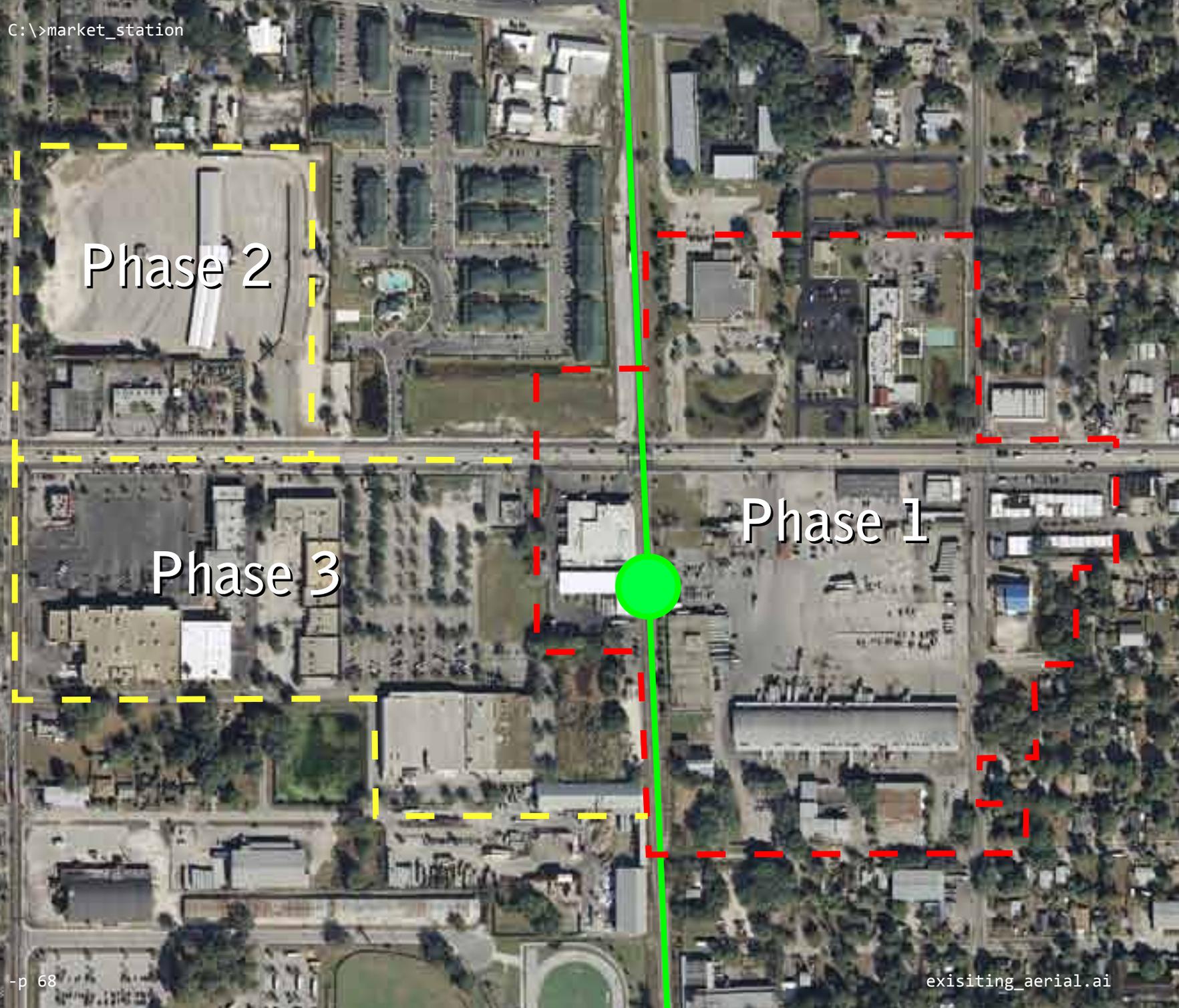
This part of Hillsborough has a heritage based in its produce exchange, which is a traditional place of gathering for the community. However, this location is no longer functioning in that way and thus lacks a focal point that is needed to create a sense of place and community.

We proposed a new transit oriented development that reflects on the site's heritage by creating a focus on urban farming and a community market. We felt that would not only bring locals together, but would also attract visitors who arrive at this location by rail. In this way we were able to create a new centerpiece for the community and spur further redevelopment in the area.

Team Members: Matthew Doll, Ingrid Abreu

Continue









residential\_street.psd



public\_space.psd

```
C:\market_station>cd C:\digital_fabrication
C:\digital_fabrication>load -p flex.prj
```

```
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```



```
Class: Digital Fabrication Elective, Spring 2010
      with Professor Mark Weston, 8 weeks
```

Flex is a full-scale prototype of an interactive wall. The wall reacts with light and motion as people walk by it creating a unique experience. 5 Maxbotix LV-EZ3 proximity sensors detect where people are in front of the wall. They send data to an Arduino development board which in turn controls the position of 12 servo motors that “flex” the wall outwards as well as controlling 64 3 watt Red/Green/Blue/White LEDs that can create any color of light. A secondary control box creates animated background patterns for these LED’s, creating an interesting display even when no one is within range of the sensors.

```
Team Members: Matthew Doll, Derek Pirozzi, and Alex Rios
```

```
Blog: http://digitalwall.blogspot.com
```

```
Video: http://youtu.be/wWIrCron-N0
```

```
Published: http://blog.makezine.com/archive/2010/05/flex\_an\_interactive\_
wall.html
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Continue
```





servo\_motor\_mount.jpg

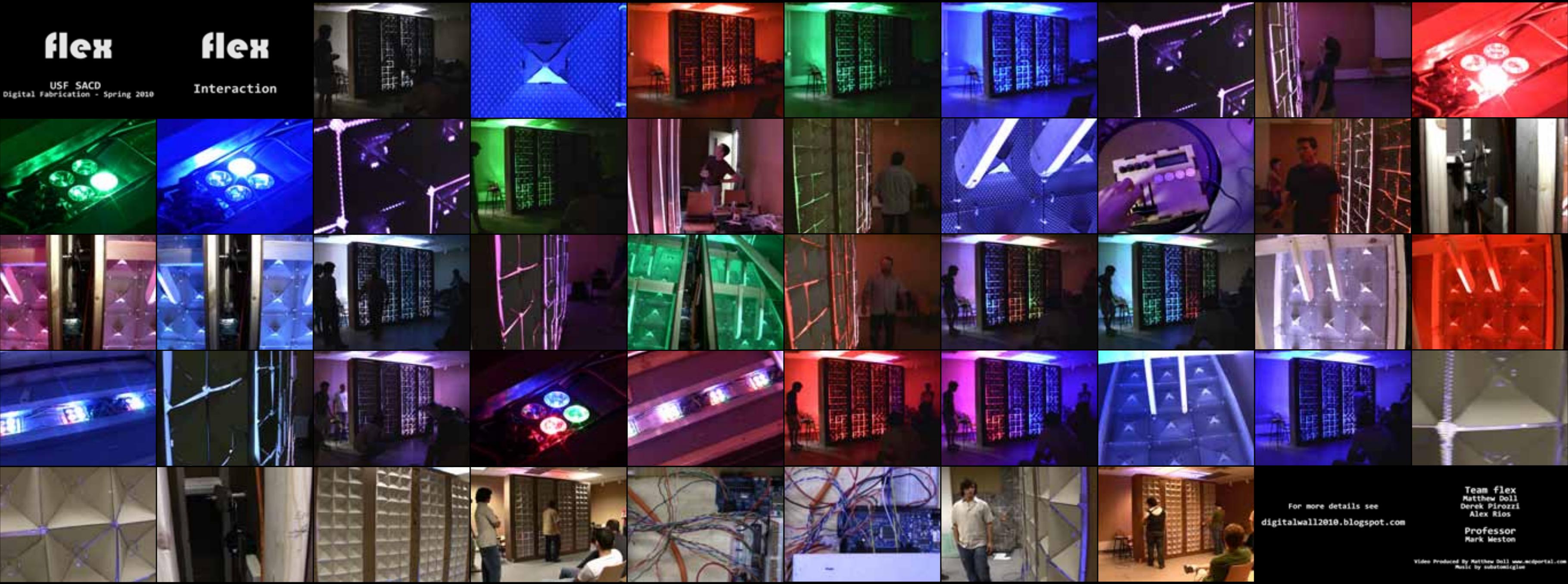


**flex**

**flex**

USF SACD  
Digital Fabrication - Spring 2010

Interaction



For more details see  
[digitalwall2010.blogspot.com](http://digitalwall2010.blogspot.com)

Team flex  
Matthew Doll  
Derek Pirozzi  
Alex Rios

Professor  
Mark Weston

Video Produced By Matthew Doll [www.widportal.com](http://www.widportal.com)  
Music by subatomicglue

```
C:\digital_fabrication>cd C:\digital_seminar
C:\digital_seminar>load -p coriolis.prj
```

Loading ||||| 100%



Class: Digital Seminar Elective, Summer 2010  
with Professor Mark Weston, 6 weeks

This project was an experiment in hardware design using an Arduino development board as well as mechanical engineering and digital fabrication.

Coriolis is made up of two parts, an iris like device on the front and an entertaining wave machine behind. An infrared proximity sensor mounted underneath the frame detects when someone approaches to see the wave motion and closes up. Once the person steps away, it opens again.

Team Members: Matthew Doll, Francarlos Rivera, Richard Meacham

Blog: <http://interactivesquared.blogspot.com/>

Continue



front.jpg



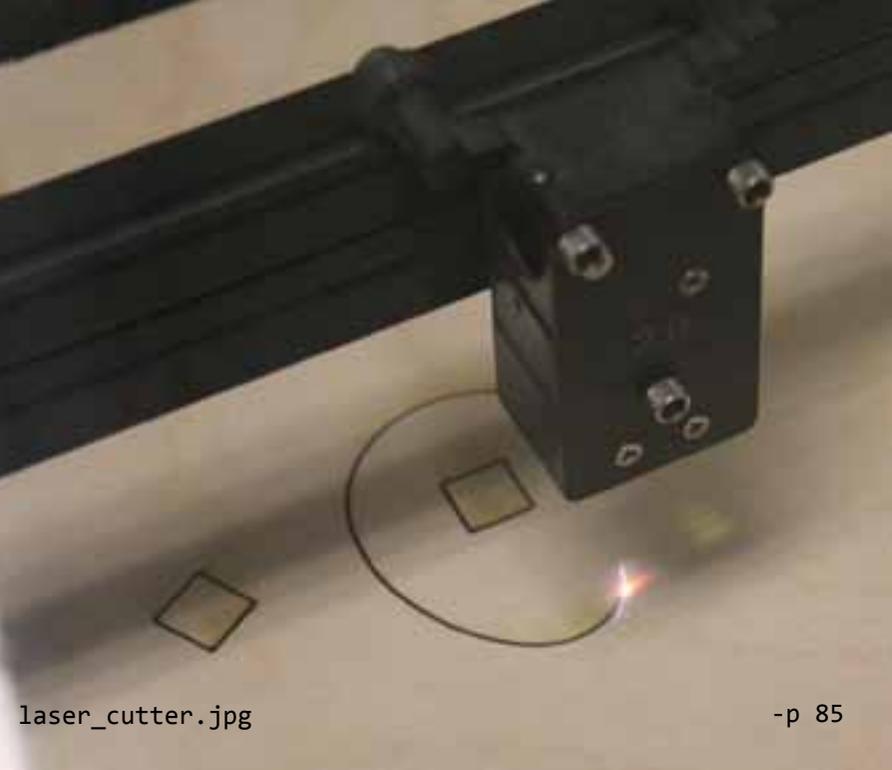
desk\_crit.jpg



spoke\_assembly.jpg

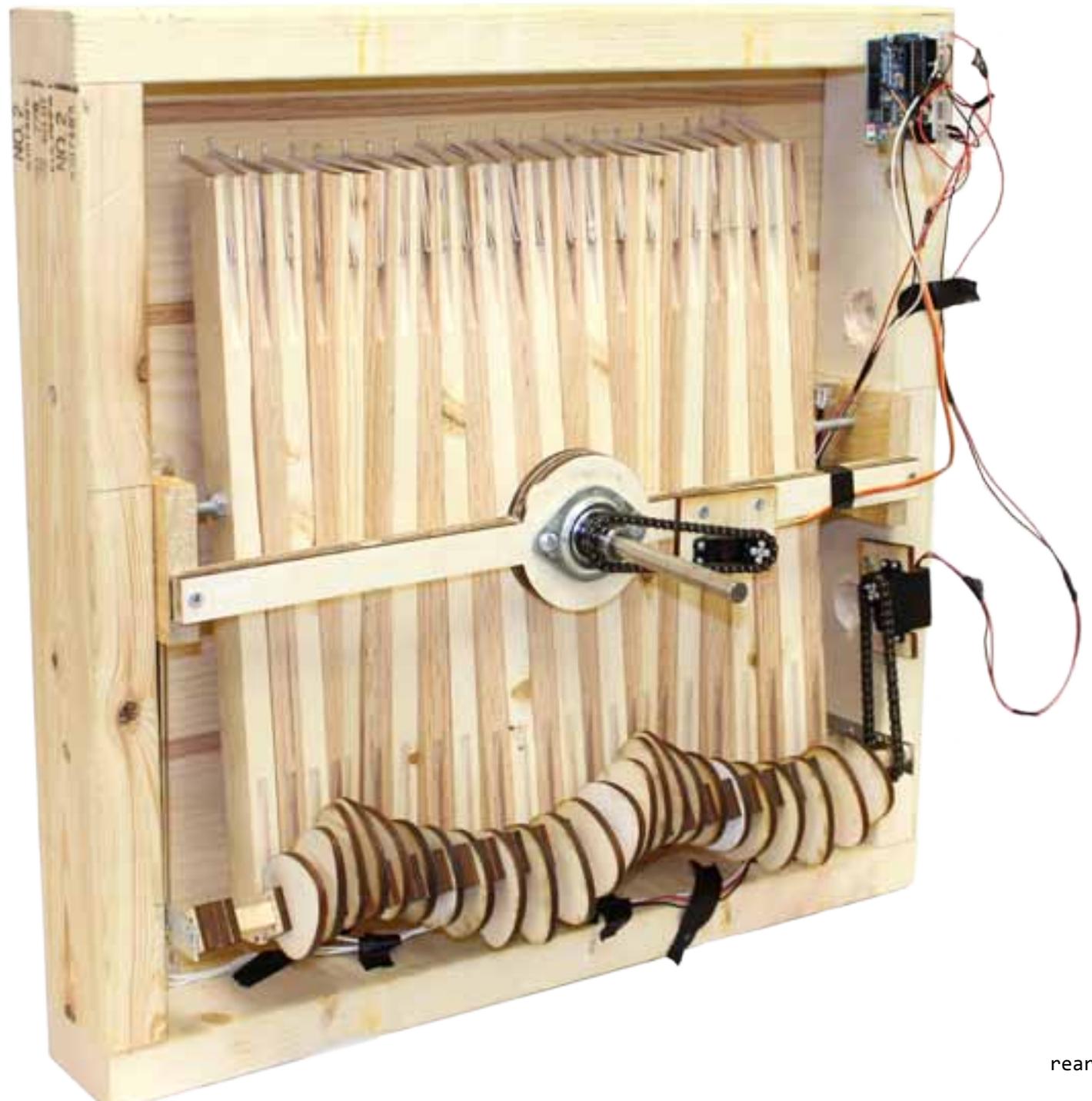


sketching.jpg



laser\_cutter.jpg





rear.jpg



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Starting Portfolio Project 2.0
Loading ||||| 100%
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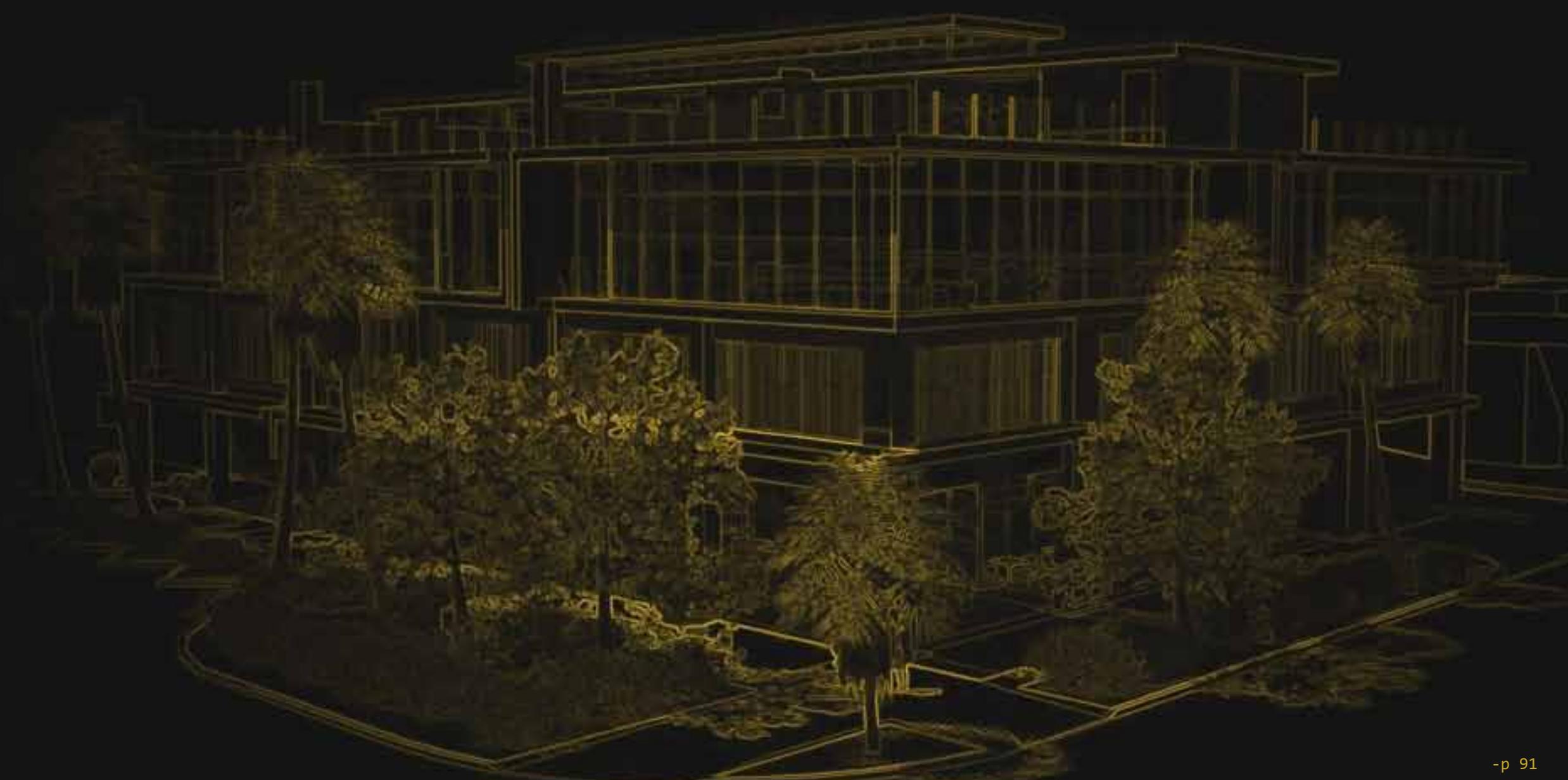


Class: Design Development, Fall 2009 with John McKenna

This project was an expansion of my Design III Project "Vertical Urbanism" whose goal was to shift the horizontal fabric of Davis Islands Vertical.

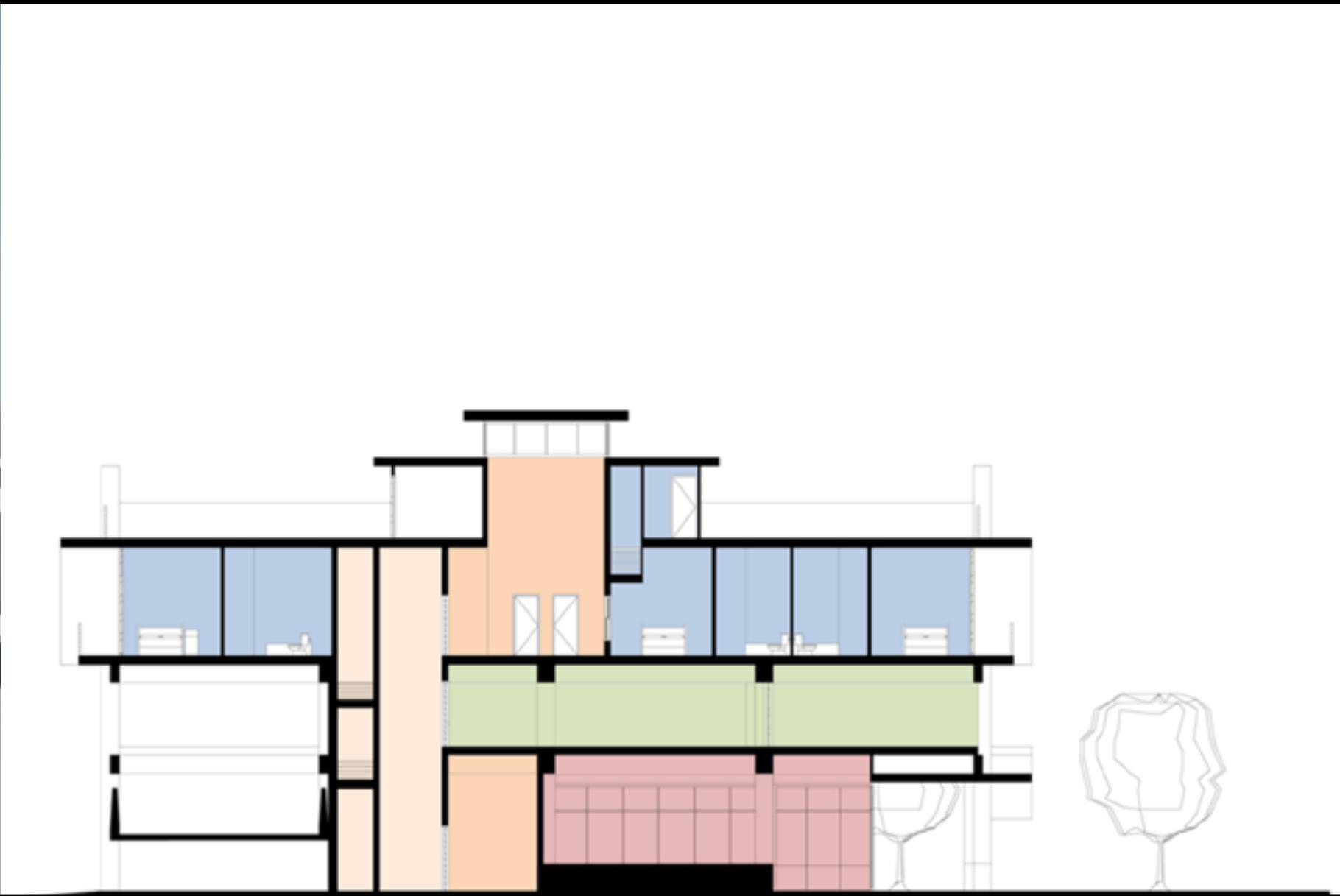
Originally Printed on 11"x17" Paper

Continue





building\_layers.jpg



cross\_section.jpg



Address  
302 E DAVIS BV  
TAMPA

Legal Description  
LOTS 16 TO 20 INCL BLOCK  
101

**Retail Space**

•6434 sq ft

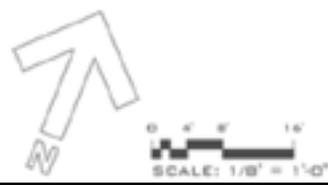
**Circulation**

•Entrance for Residential Units

**Parking**

•Ramp to Second Level

**Entrances**

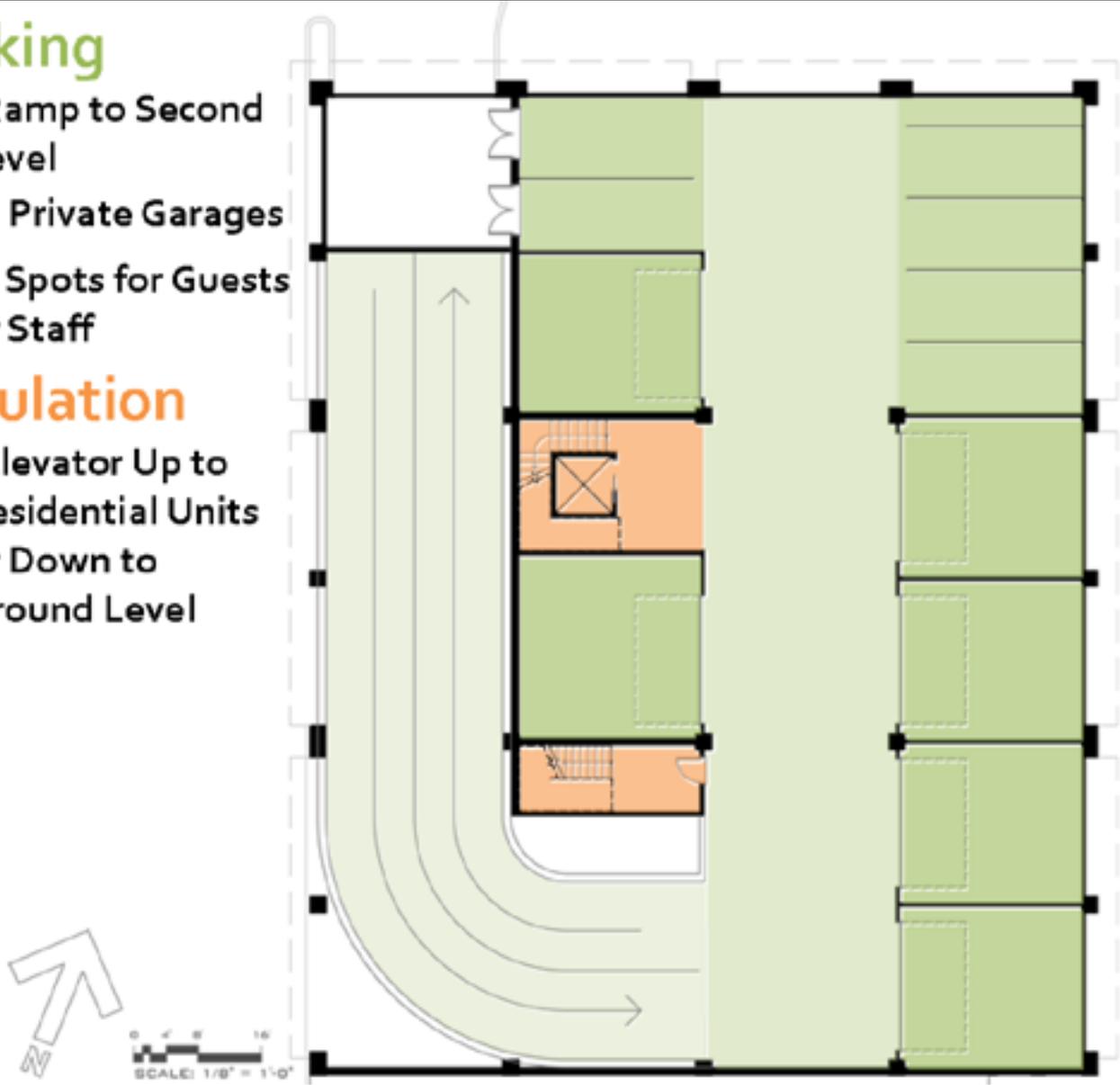


### Parking

- Ramp to Second Level
- 6 Private Garages
- 5 Spots for Guests or Staff

### Circulation

- Elevator Up to Residential Units or Down to Ground Level



second\_floor.jpg

### Residences

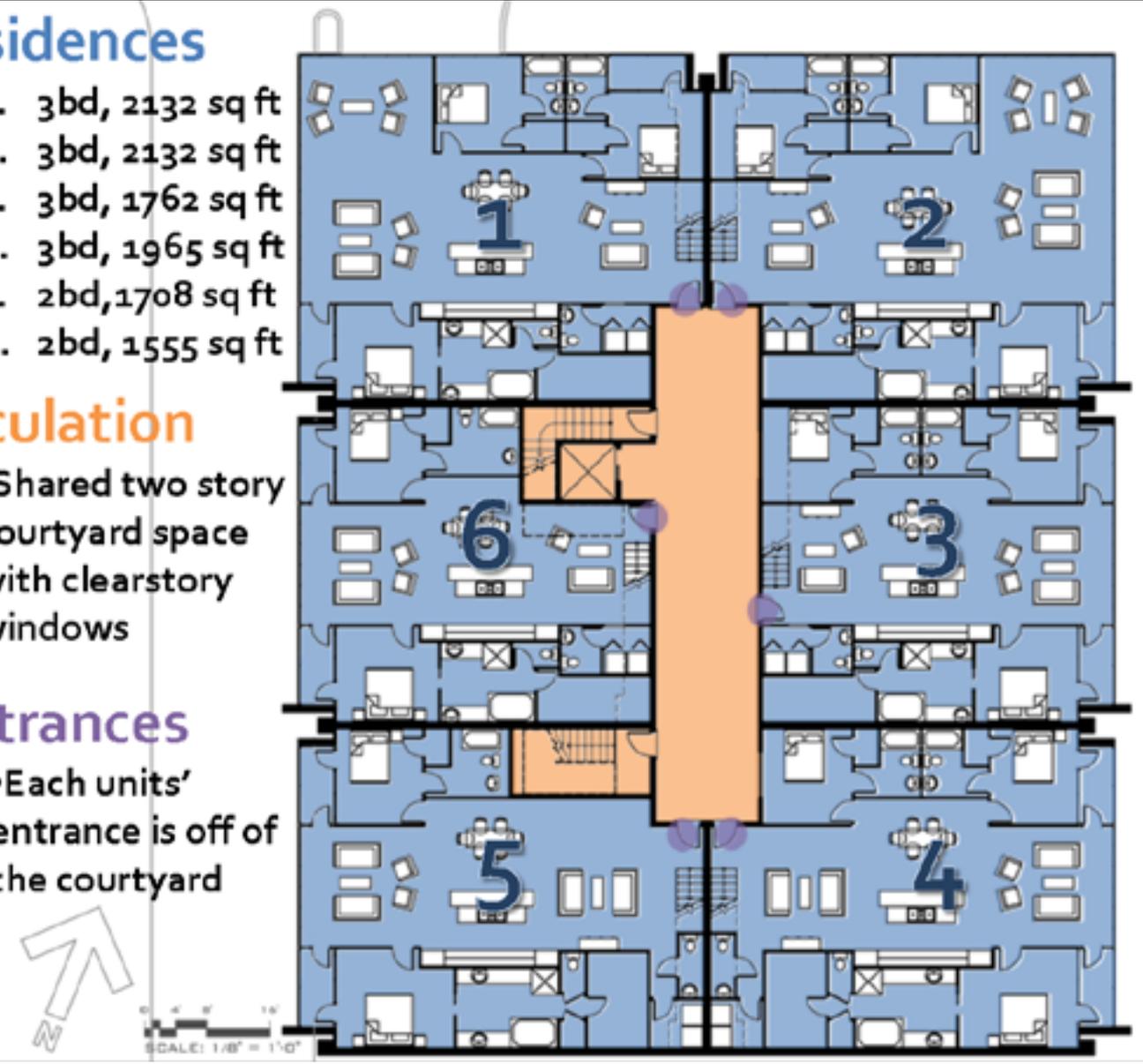
1. 3bd, 2132 sq ft
2. 3bd, 2132 sq ft
3. 3bd, 1762 sq ft
4. 3bd, 1965 sq ft
5. 2bd, 1708 sq ft
6. 2bd, 1555 sq ft

### Circulation

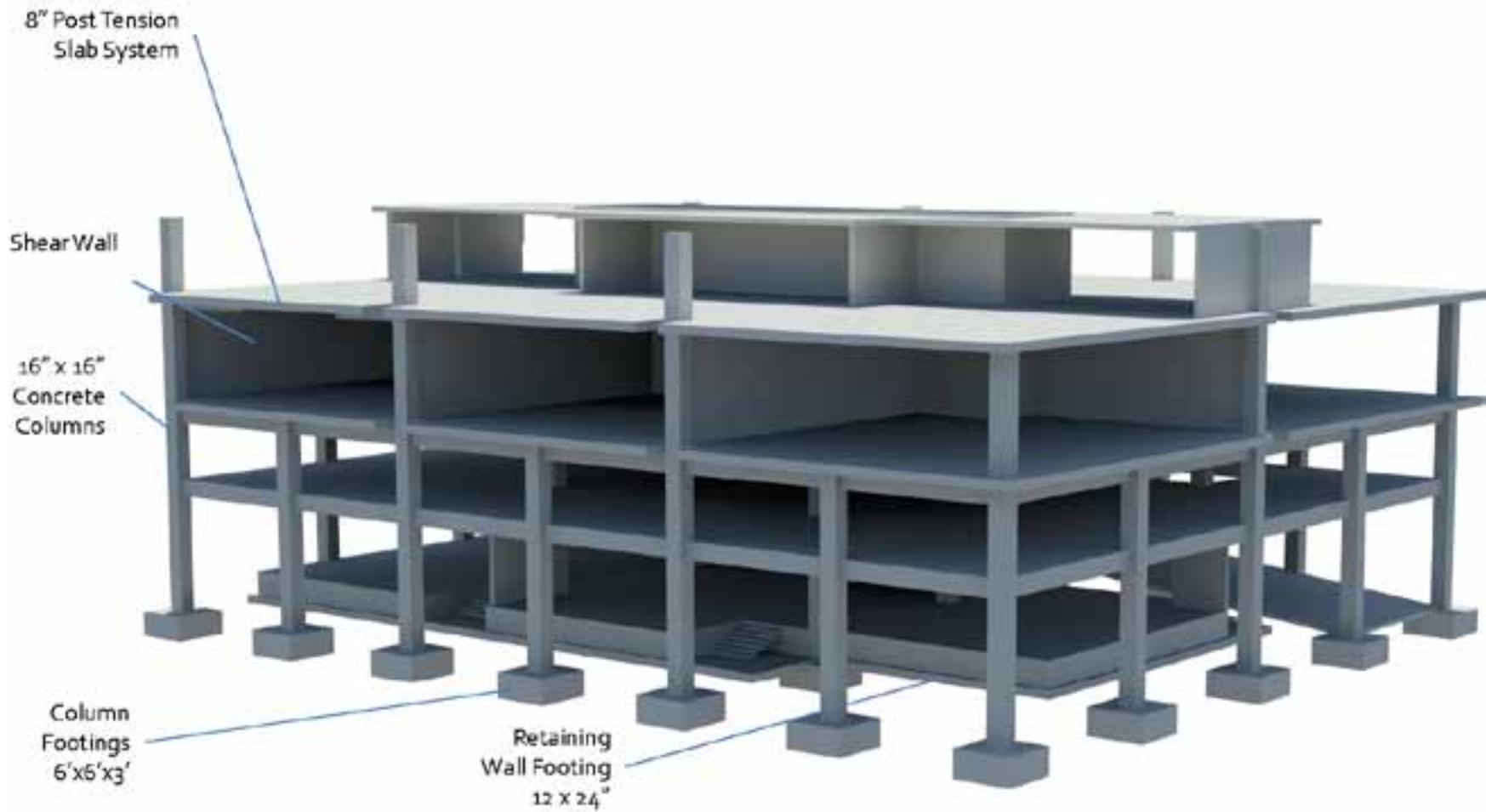
- Shared two story courtyard space with clearstory windows

### Entrances

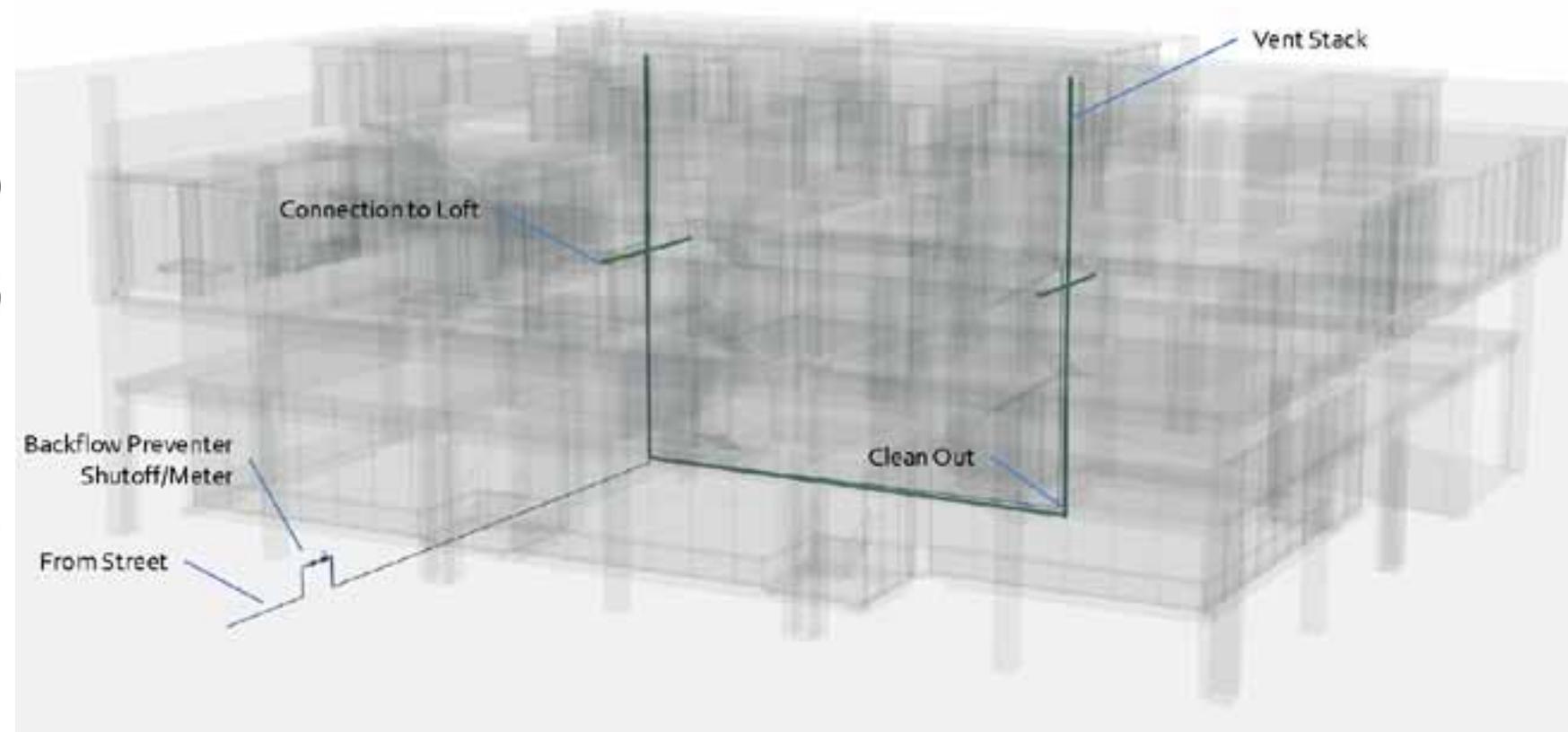
- Each units' entrance is off of the courtyard



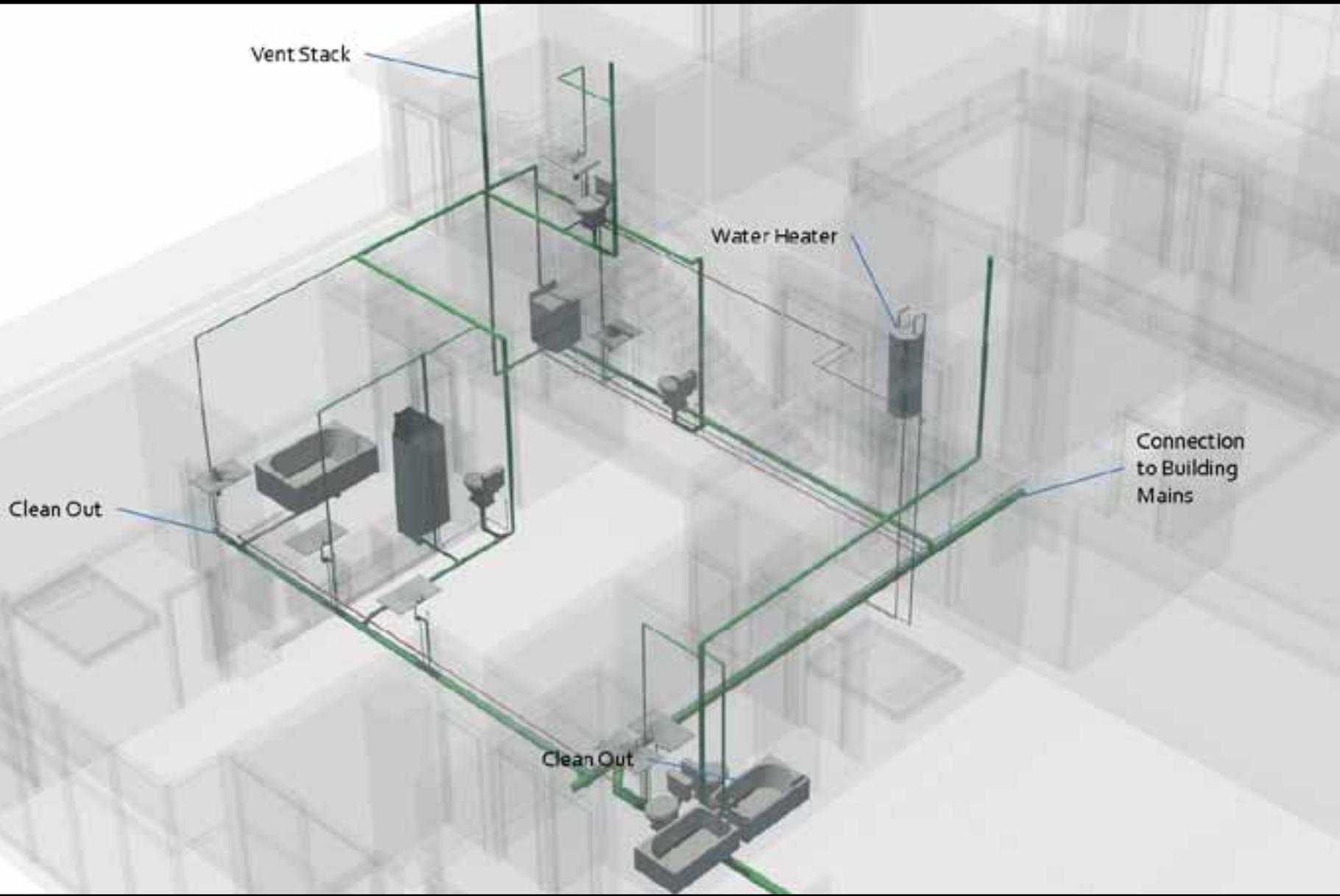
third\_floor.jpg



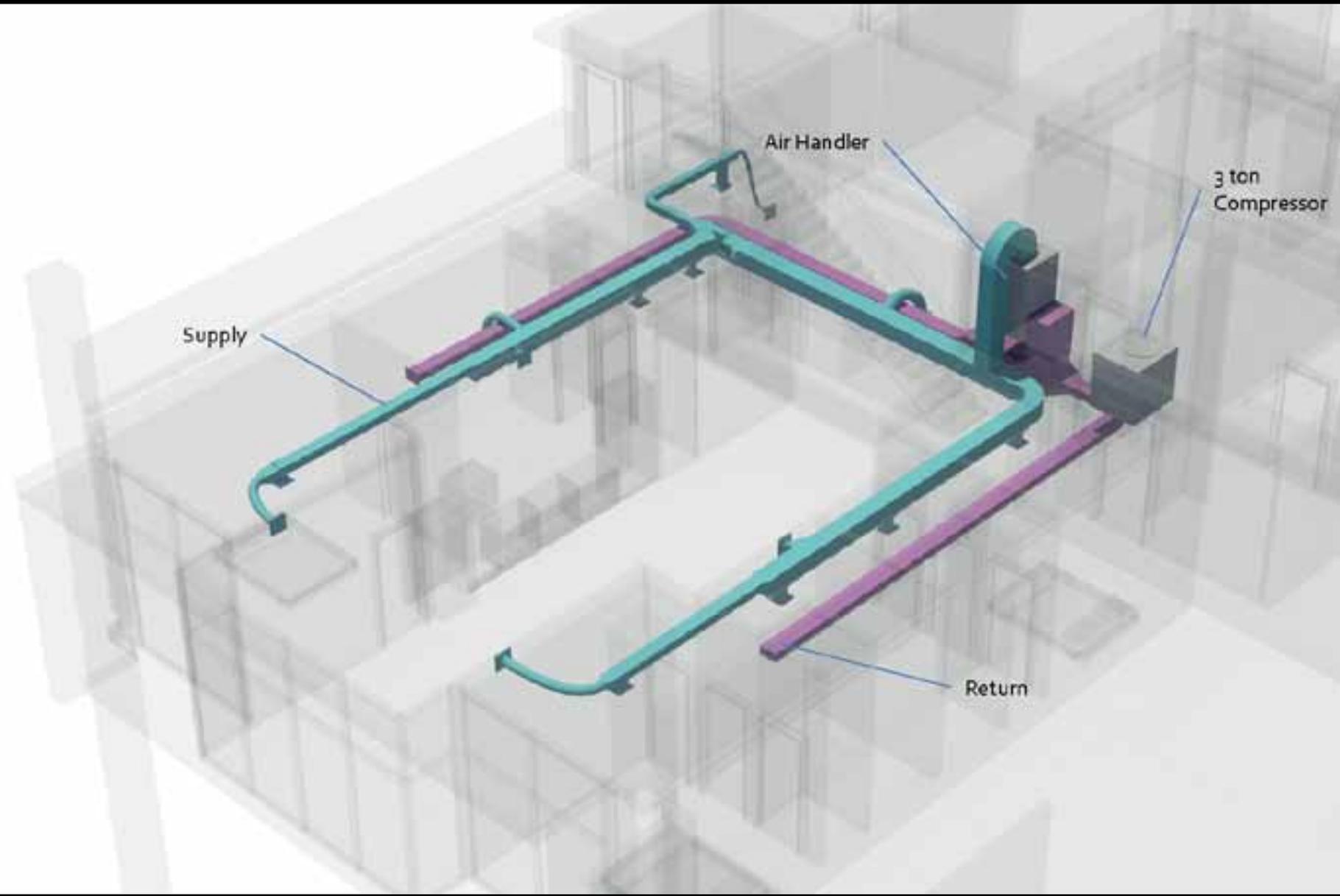
building\_structure.jpg



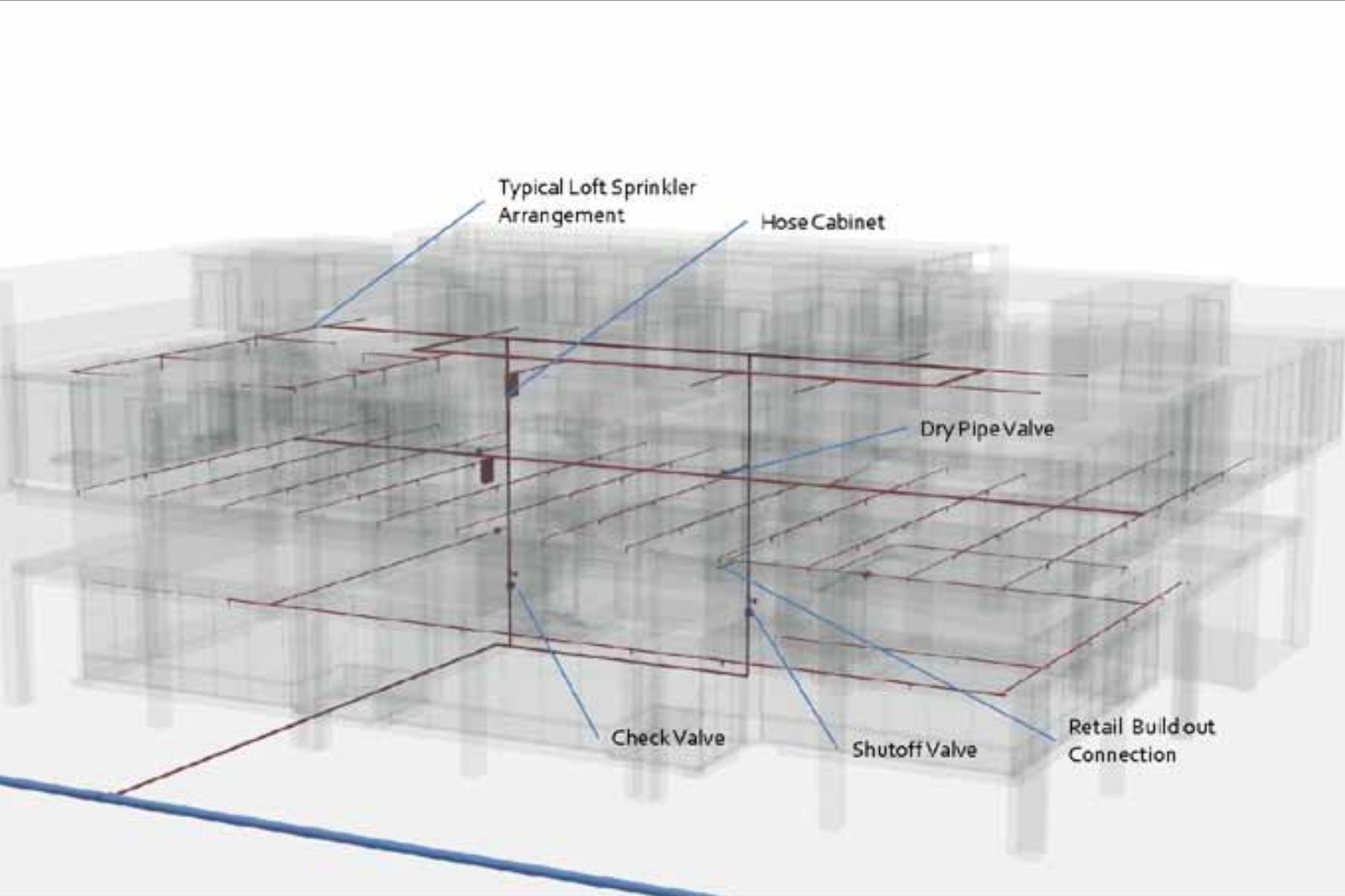
plumbing\_trunklines.jpg



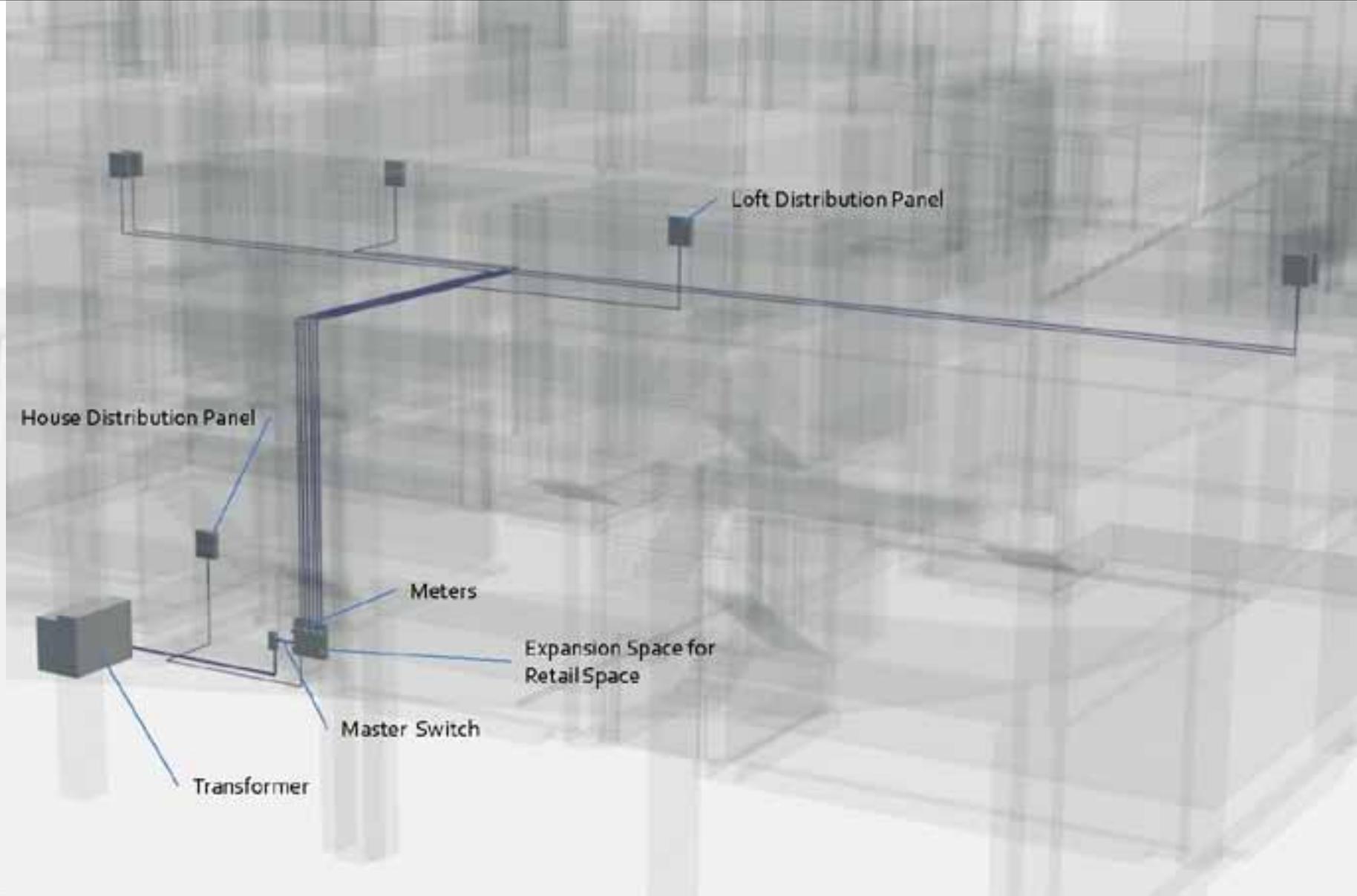
unit4\_plumbing\_detail.jpg



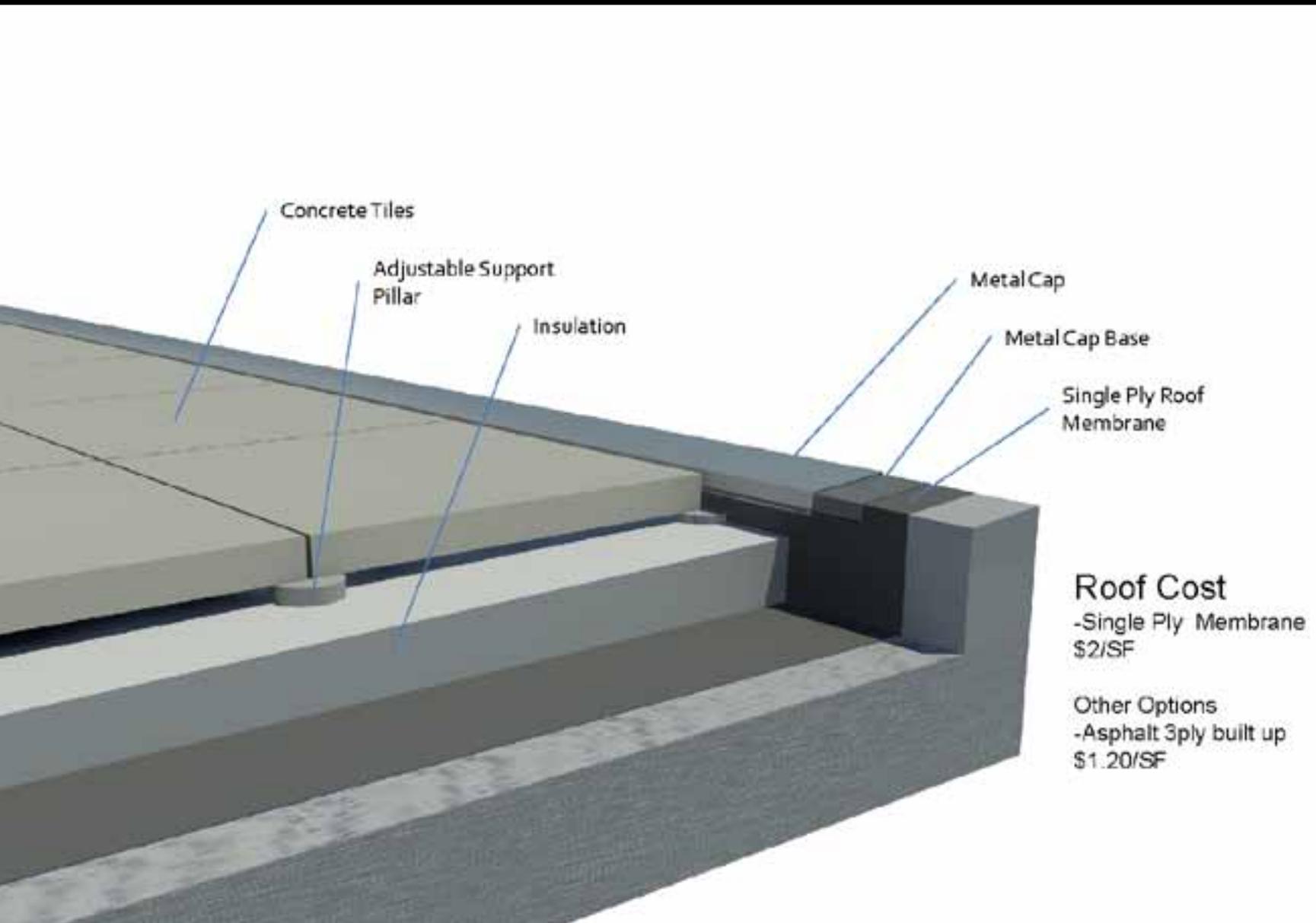
unit4\_hvac\_detail.jpg



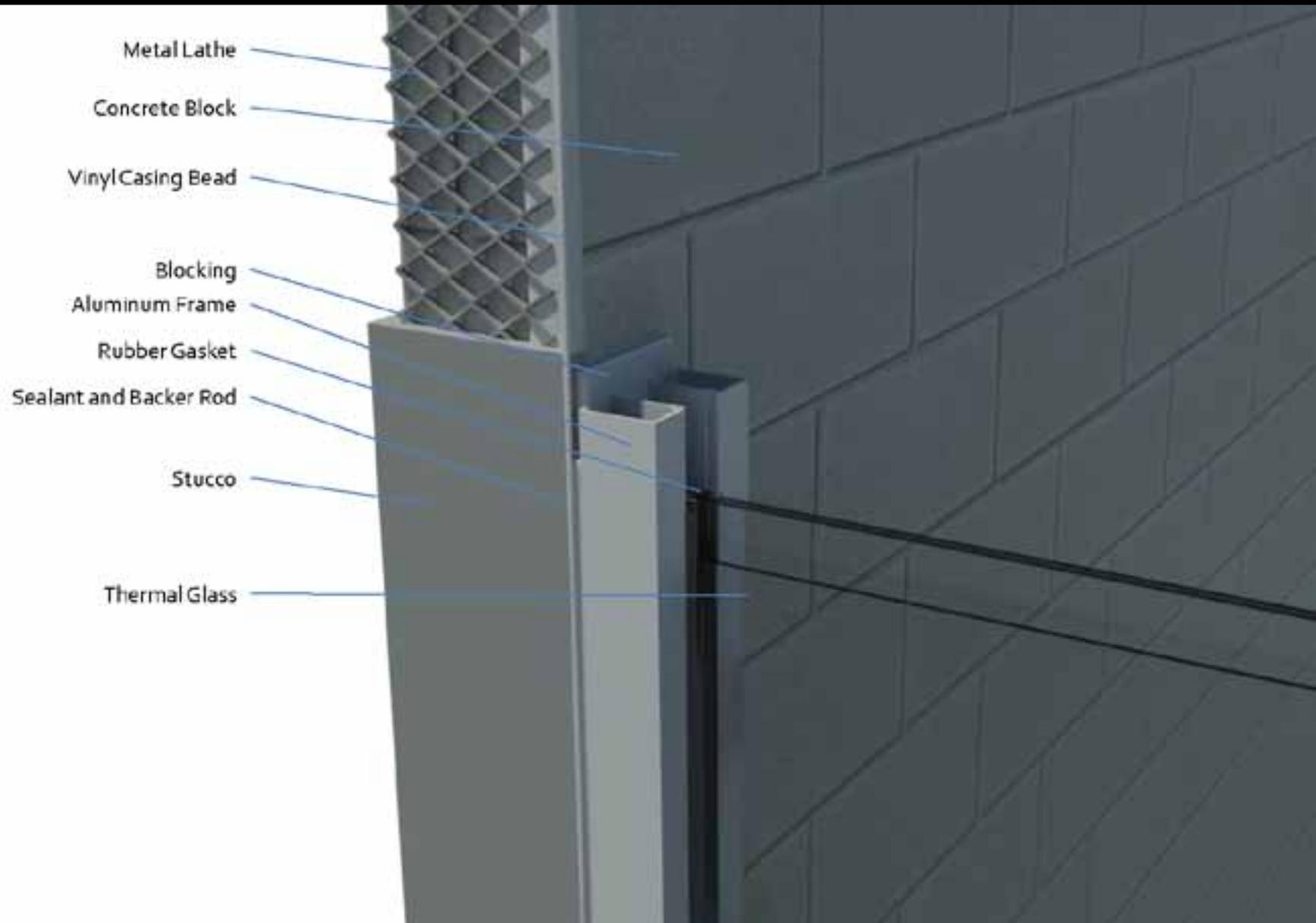
fire\_sprinkler\_system.jpg



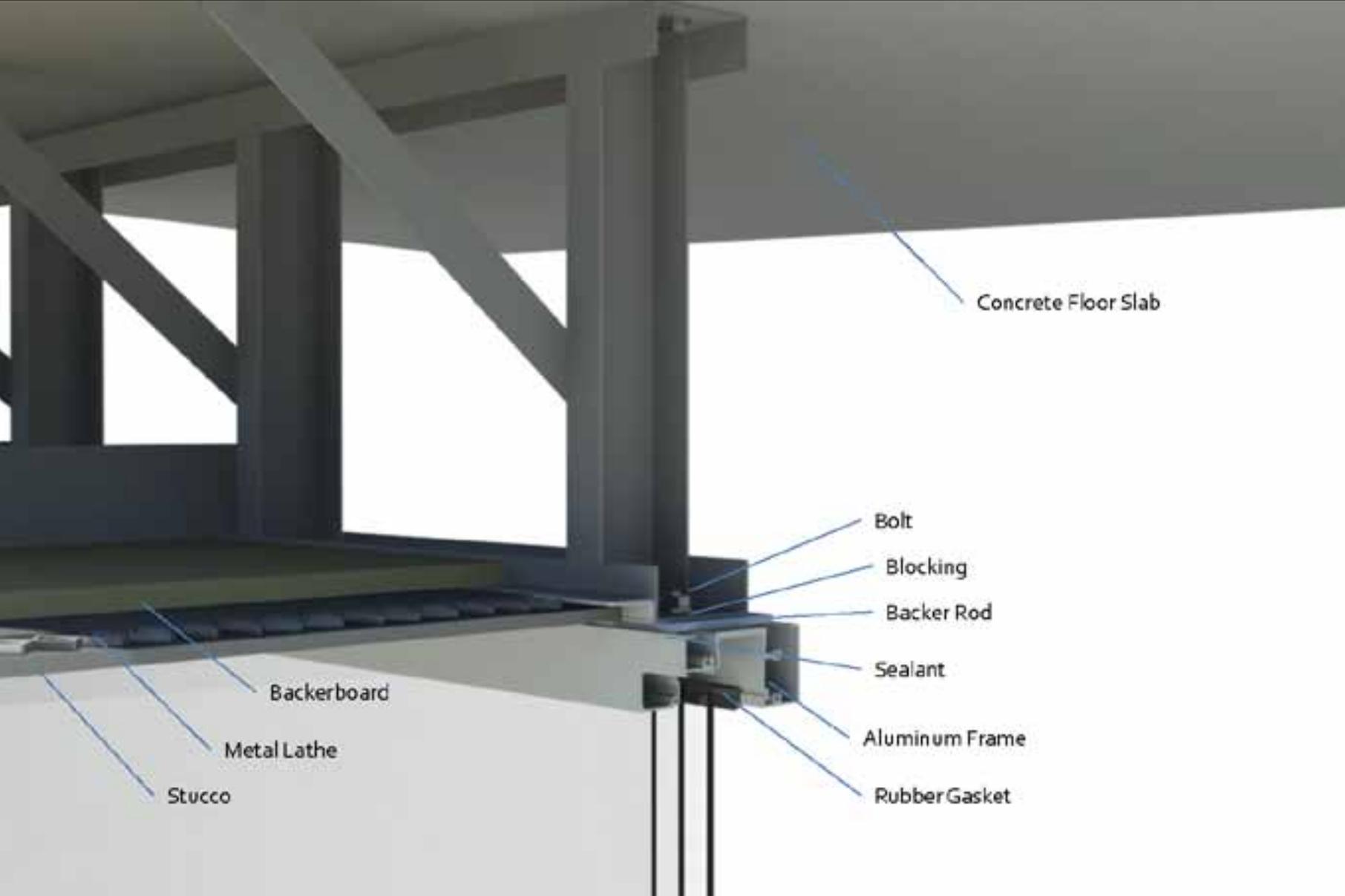
electrical\_distribution.jpg



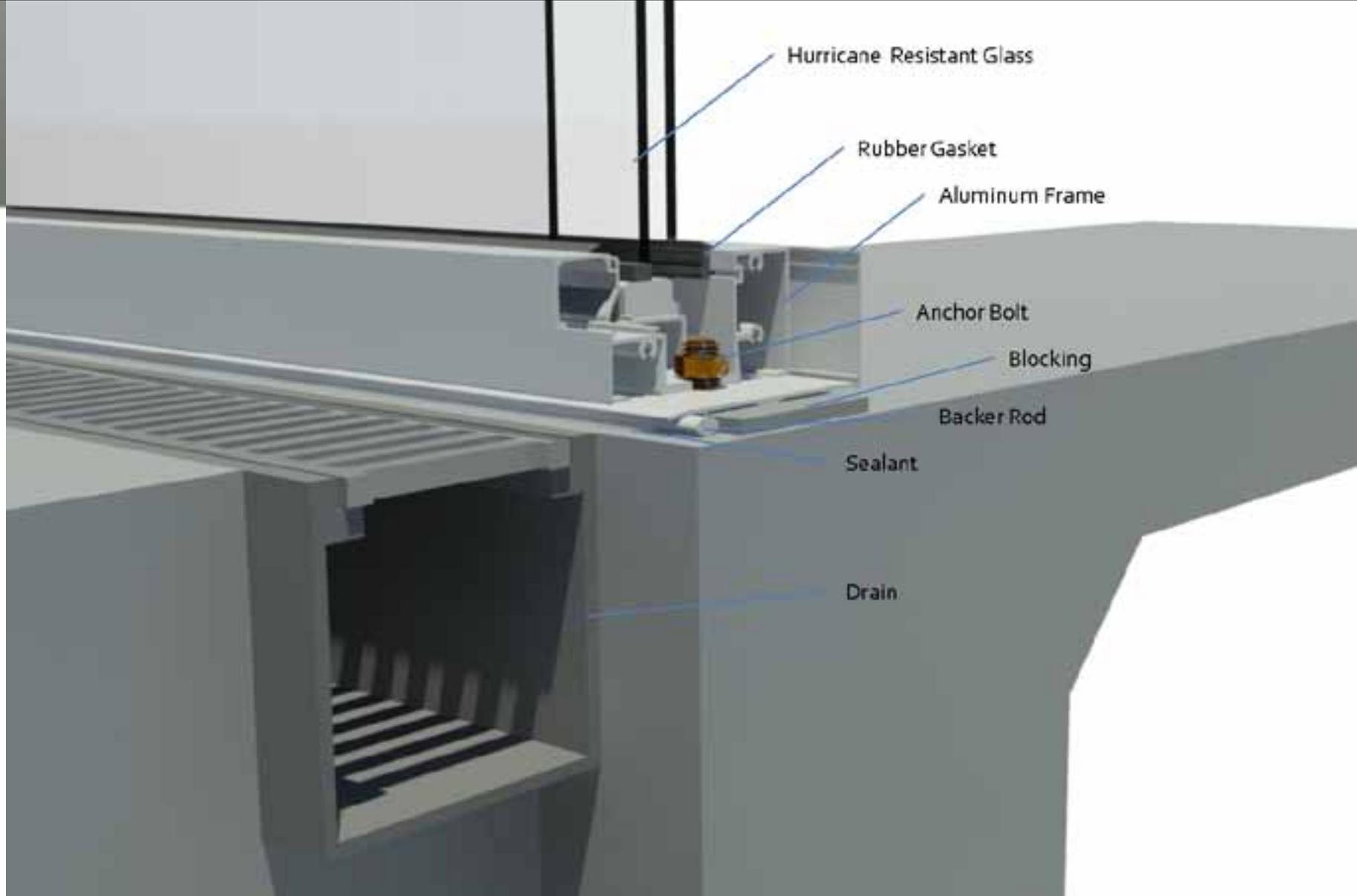
roof\_deck\_detail.jpg



curtain\_wall\_edge\_detail.jpg



curtain\_wall\_to\_ceiling\_detail.jpg



curtain\_wall\_to\_ground\_detail.jpg

